Scientific Figure Design

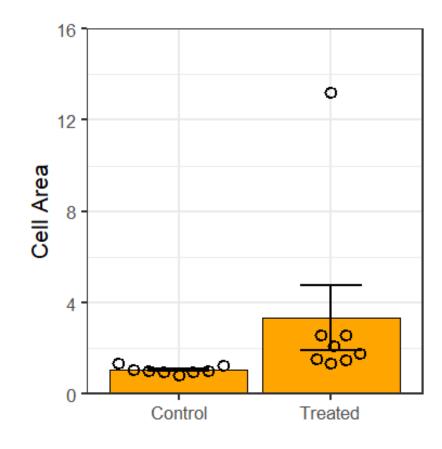
v2024-05

Simon Andrews, Anne Segonds-Pichon, Boo Virk, Jo Montgomery simon.andrews@babraham.ac.uk jo.montgomery@babraham.ac.uk



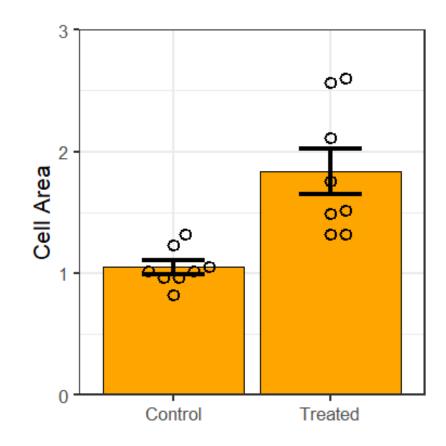
The volume of the cells increased upon treatment

Control	Treated
0.8245	1.3232
1.0136	2.5644
1.3224	1.4899
1.0128	1.512
0.9644	2.6002
0.9668	2.1132
1.2296	13.228
1.0532	1.7566



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1.0128	1.512
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0.9668	2.1132
1.2296	1.3228
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What this course covers...

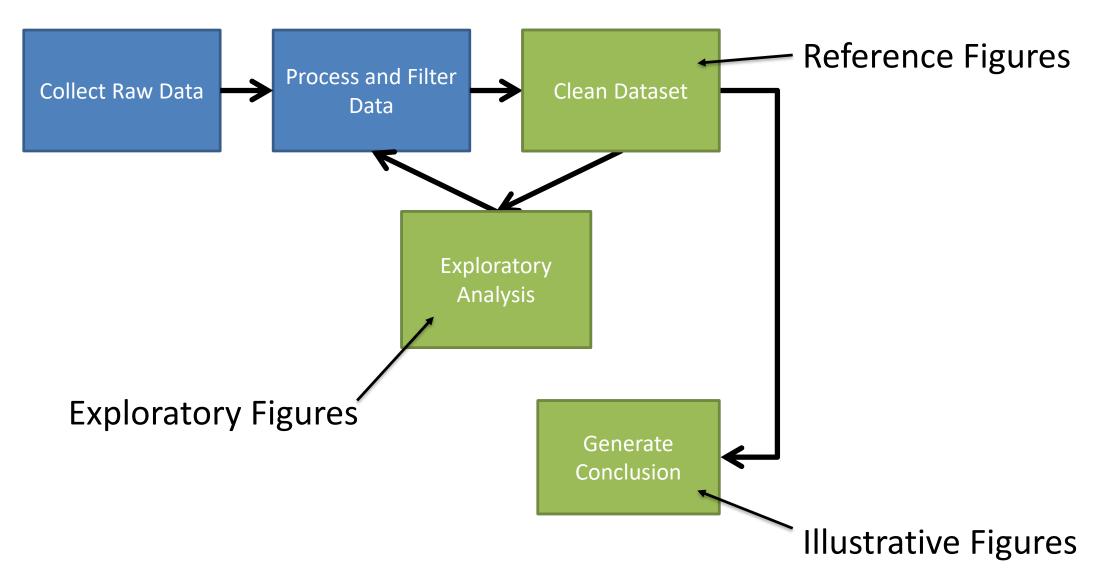
- Theory of data visualisation
 - Why do some figures work better than others?
 - Applying theory to common plot types
- Ethical data representation
- Incorporating principles of graphic design
- Practical figure editing and compositing in Inkscape

What this course doesn't cover...

How to draw graphs in specific programs



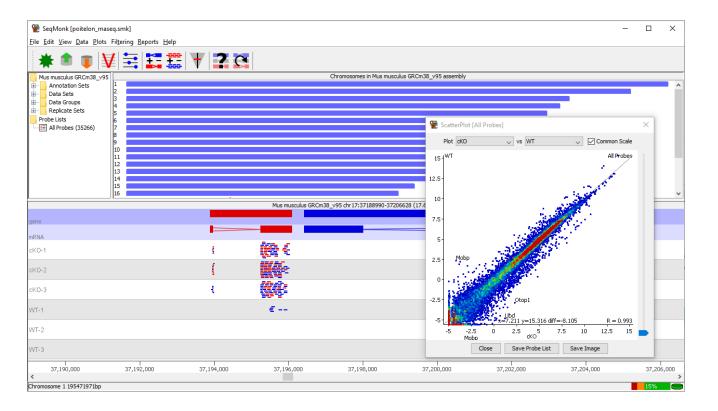
Consider the requirements for a figure

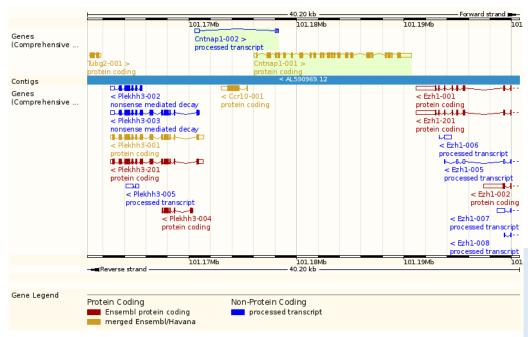


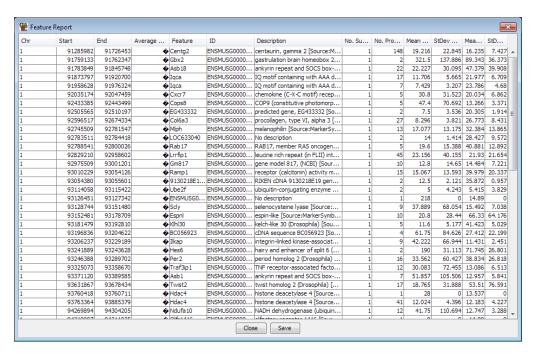
Histogram of log2(full.counts[[x]]) Histogram of log2(full.counts[[x]]) log2(full.counts[[x]]) log2(full.counts[[x]]) Histogram of log2(full.counts[[x]]) Histogram of log2(full.counts[[x]]) log2(full.counts[[x]]) log2(full.counts[[x]]) Histogram of log2(full.counts[[x]]) Histogram of log2(full.counts[[x]]) log2(full.counts[[x]]) Histogram of log2(full.counts[[x]]) Histogram of log2(full.counts[[x]]) loa2(full.counts[[x]]) log2(full.counts[[x]]) Histogram of log2(full.counts[[x]]) Histogram of log2(full.counts[[x]]) log2(full.counts[[x]]) log2(full.counts[[x]]) 140 120 100 40 20 Control Treatment 1 Treatment 2 Treatment 3

Exploratory figures

- Quick!
- Complete
- Interactive

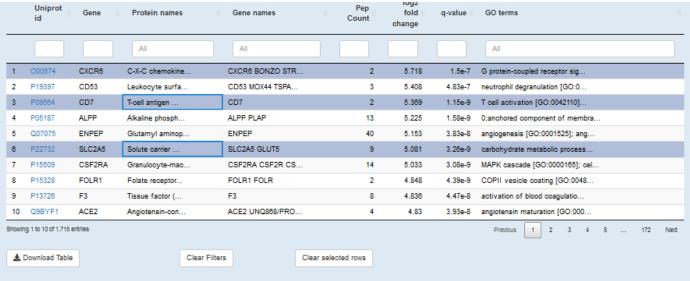




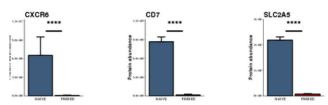


Reference figures

- Complete
- Flexible

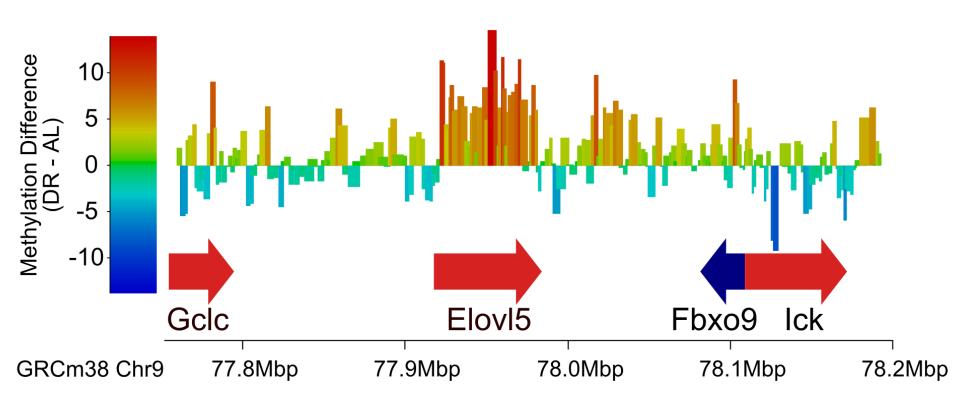


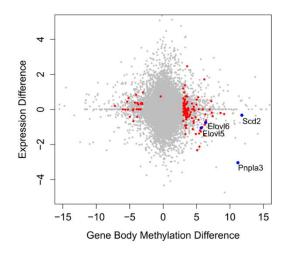
Select up to 6 rows in the table to display plots

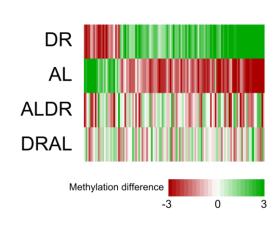


Illustrative figures

- Simple
- Easy to understand
- Well Designed







What makes a good figure?

- Has a clear purpose and message
 - Helps to tell a story
 - Adds to the text, and links to it
- Is focused
 - Don't confuse one message with another
- Is easy to interpret correctly
 - Good data visualisation
 - Good design
- Is an honest and true reflection of the data

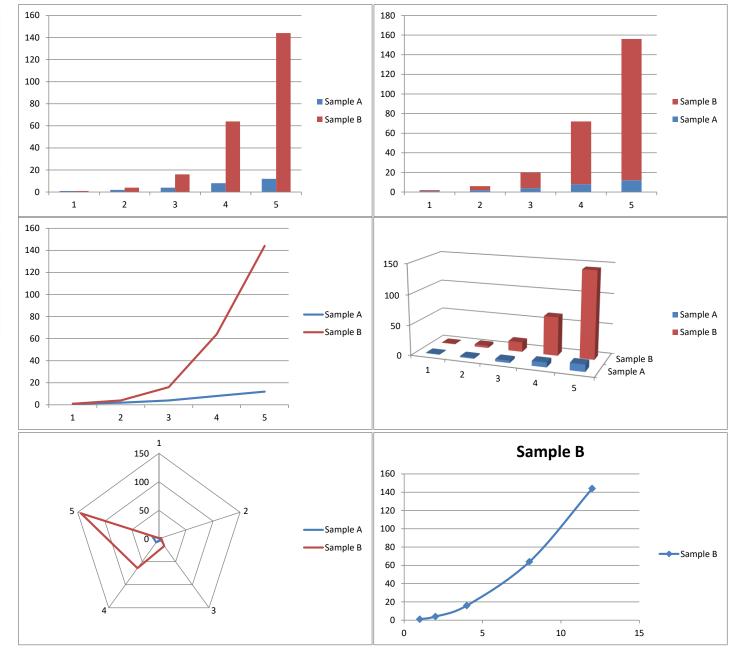
The theory of data visualisation

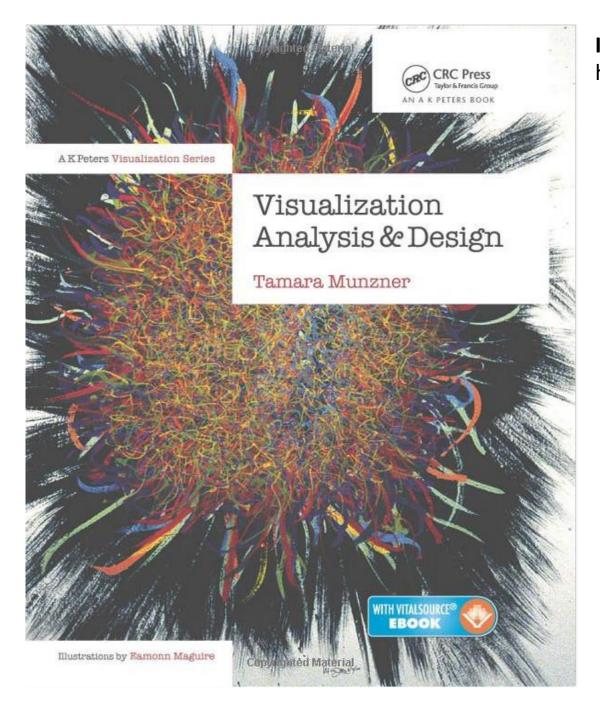
Simon Andrews, Phil Ewels

simon.andrews@babraham.ac.uk



Sample A	Sample B
1	1
2	4
4	16
8	64
12	144

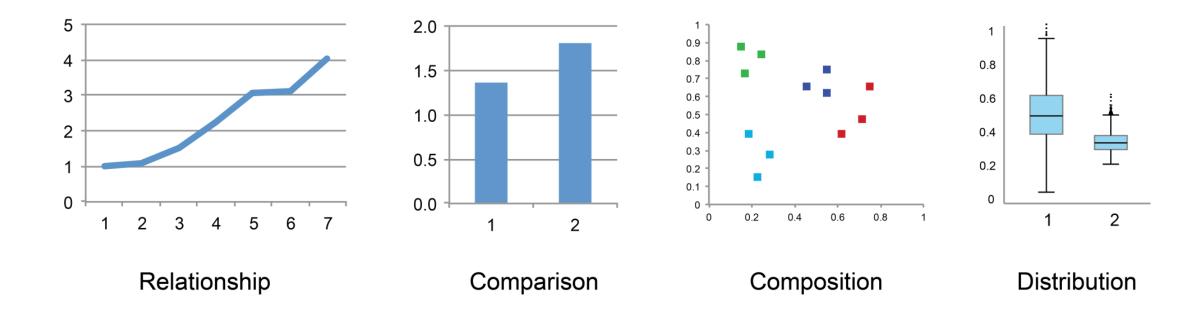




ISBN-10: 1466508914

http://www.cs.ubc.ca/~tmm/talks.html

Different representations have common elements



Marks and Channels









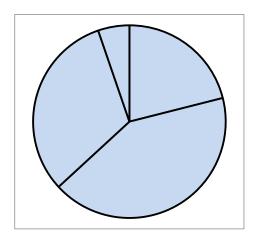




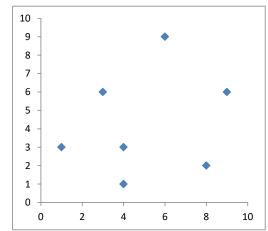
- Marks
 - Geometric primitives
 - Lines
 - Points
 - Areas
 - Used to represent data sets

- Channels
 - Graphical appearance of a mark
 - Colour
 - Length
 - Position
 - Angle
 - Used to encode data

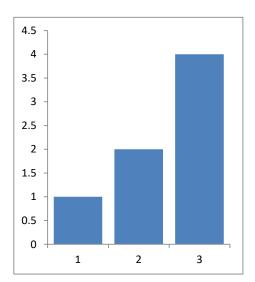
Figures are a combination of marks and channels



Mark = Circle segment 1 Channel = Angle



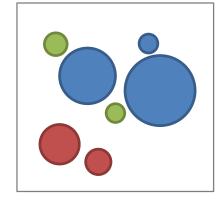
Mark = Diamond shape 2 Channels = X position, Y position



Mark = Rectangle 2 Channels = X Position, Length of longest side

Mark = Circle 4 Channels: X position Y position Area

Colour



Golden Rules

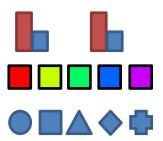
- Expressiveness
 - Match the properties of the data and channel

- Effectiveness
 - Encode the most important information with the most effective channel

Types of channel

- Quantitative
 - Position on scale
 - Length
 - Angle
 - Area
 - Colour (saturation)
 - Colour (lightness)
- ion)

- Qualitative
 - Spatial Grouping
 - Colour (hue)
 - Shape



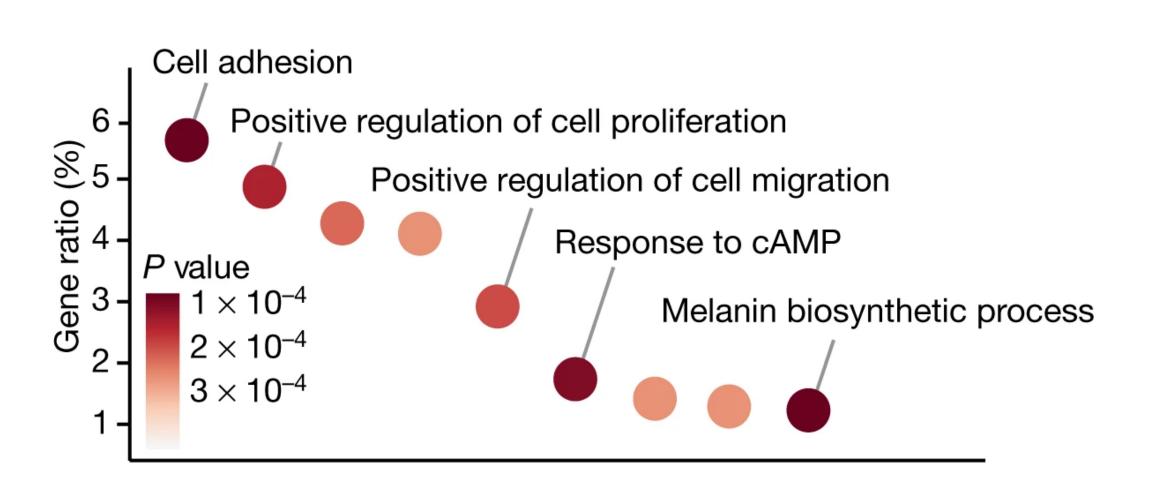
- Quantitative
 - Weight
 - Length
 - Height
 - Expression
 - Time
 - Density
- Qualitative
 - Treatment
 - Genotype
 - Batch

Golden Rules

- Expressiveness
 - Match the properties of the data and channel

- Effectiveness
 - Encode the most important information with the most effective channel

Matching the data and channel



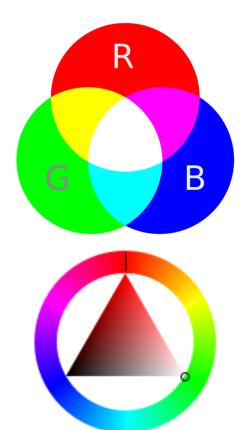
Representing Colour

Only channel to appear in both Qualitative and Quantitative

- Technical representations of colour
 - Red + Green + Blue (RGB)
 - Cyan + Magenta + Yellow + Black (CMYK)

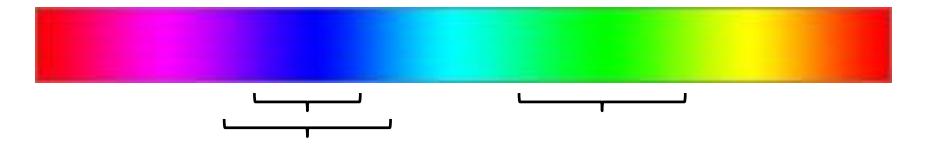


– Hue + Saturation + Lightness (HSL)



HSL Representation

- Hue = Shade of colour = Qualitative
- Saturation = Amount of colour = Quantitative
- Lightness = Amount of white = Quantitative
- Humans have no innate quantitative perception of hue but we have learned some (cold – hot, rainbow etc.)
- Our perception of hue is not linear



Types of colour channel

- Quantitative
 - Colour (saturation)
 - Colour (lightness)



- Qualitative
 - Colour (hue)



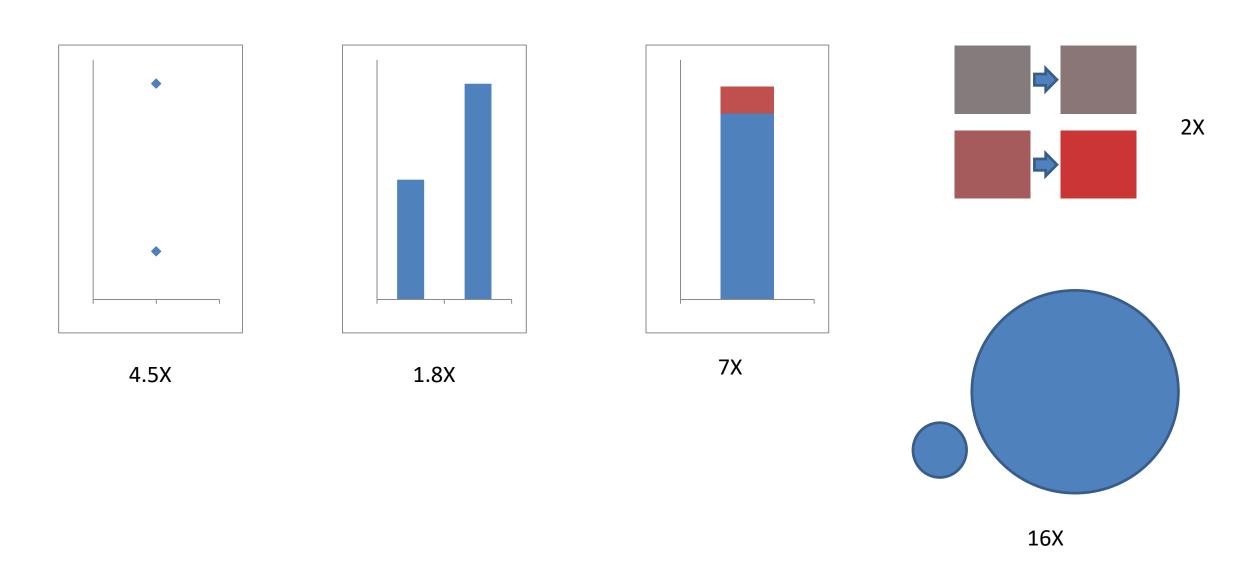
In a single plot you should modify only ONE colour parameter

Golden Rules

- Expressiveness
 - Match the properties of the data and channel

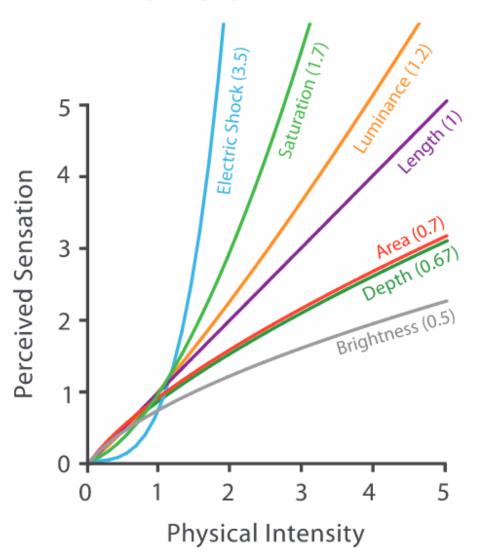
- Effectiveness
 - Encode the most important information with the most effective channel

Effectiveness of quantitative channels



Quantitation Perception

Steven's Psychophysical Power Law: S= I^N



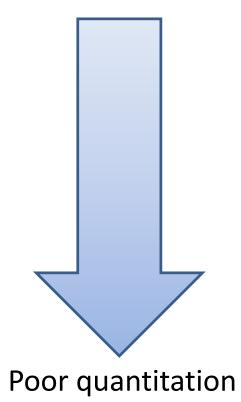
Golden Rules

- Effectiveness
 - Encode the most important information with the most effective channel

- Expressiveness
 - Match the properties of the data and channel

Most Quantitative Representations

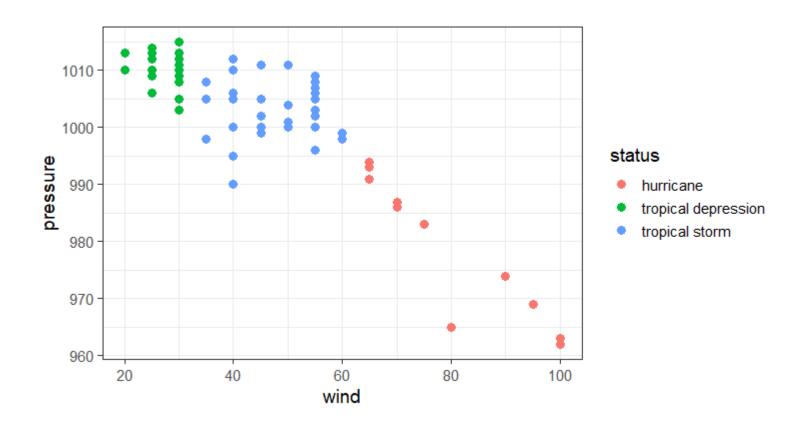
Good quantitation



- Bar chart
- Stacked bar chart with common start
- Stacked bar chart with different starts
- Pie charts
- Bubble plots (circular area)
- Rectangular area
- Colour (luminance)
- Colour (saturation)

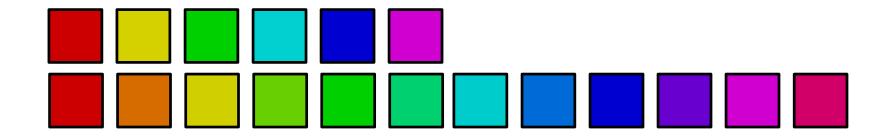
Effectiveness of Qualitative Channels

 If you encode categorical data are the differences between categories easy for the user to perceive correctly?



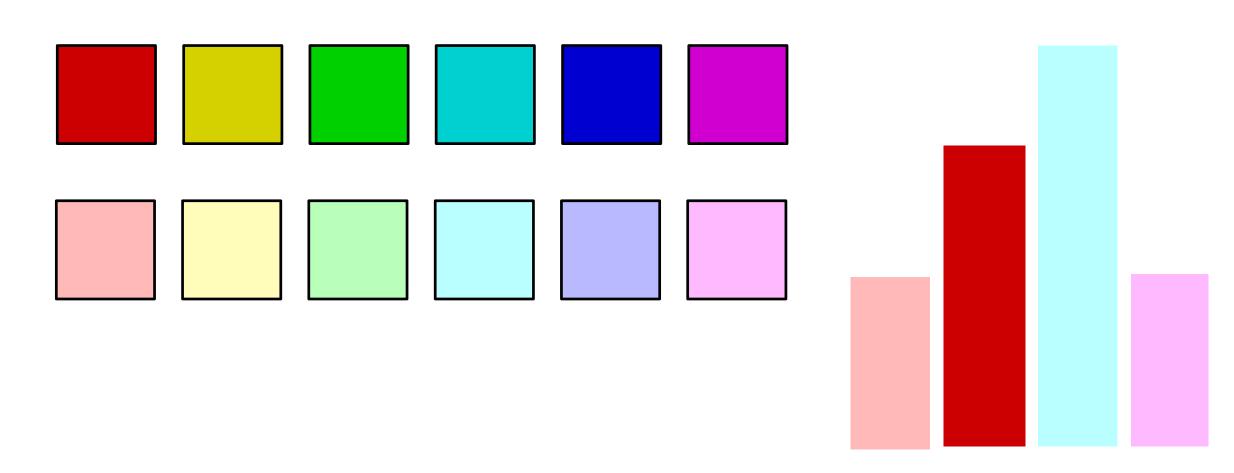
Colour Discrimination

How many colours can you discriminate?

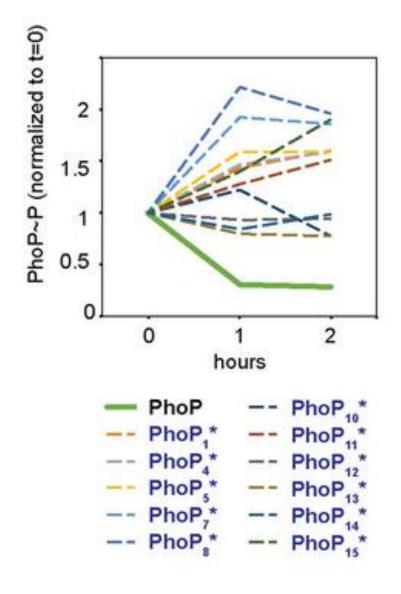


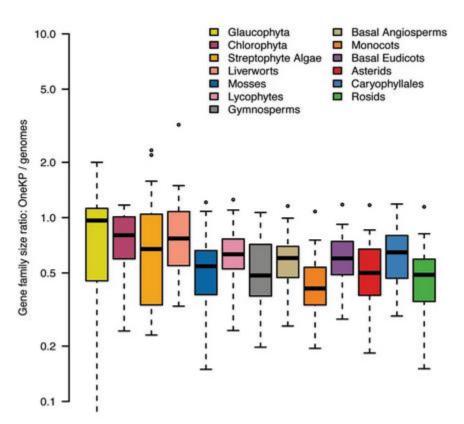
Colour Discrimination

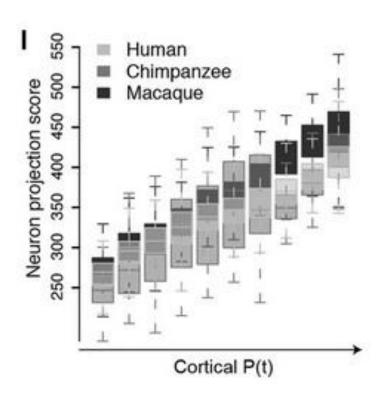
How many colours can you discriminate?



Colour Discrimination

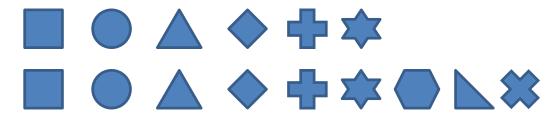






Qualitative Discrimination

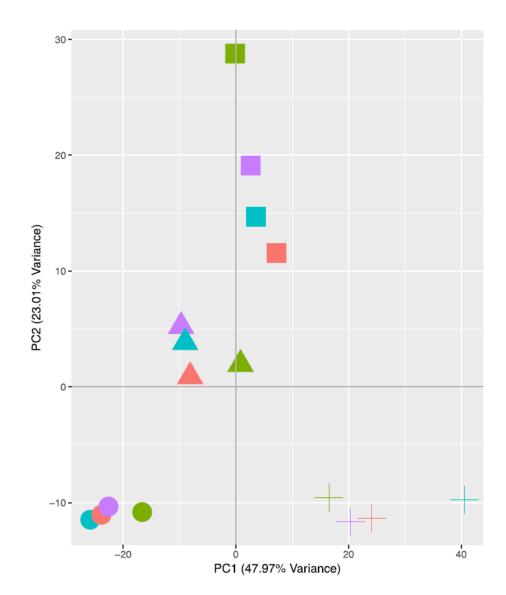
How many (fillable) shapes can you discriminate?



 Can combine shape with colour, but you need to maintain similar fillable areas

Qualitative Discrimination

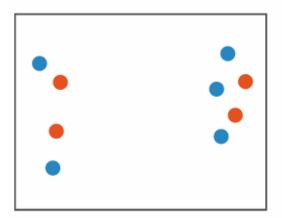
 You can combine shape with colour, but you need to maintain similar fillable areas



Separability

Adding channels can adversely affect the effectiveness of existing channels

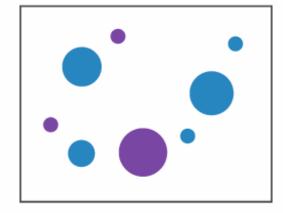
Position + Hue (Color)



Fully separable

There is no confusion between the two channels

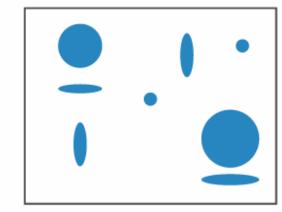
Size + Hue (Color)



Some interference

Larger points are easier to discriminate than smaller ones

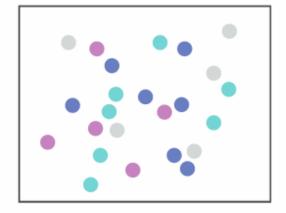
Width
+ Height



Some/significant interference

We tend to focus on the area of the shape rather than the height/width separately

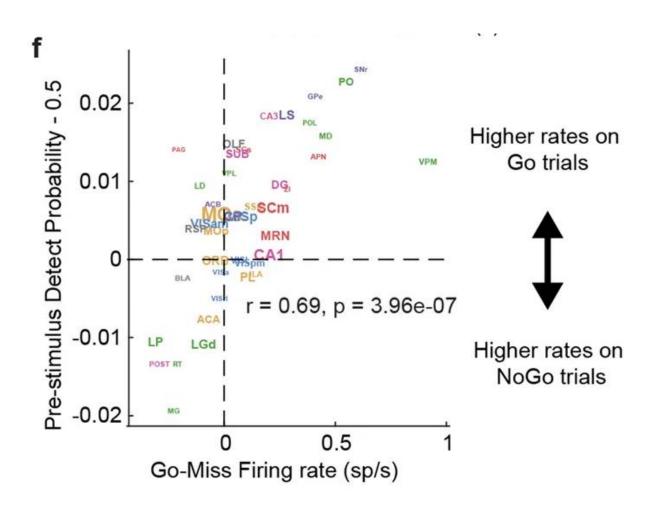
Red + Green

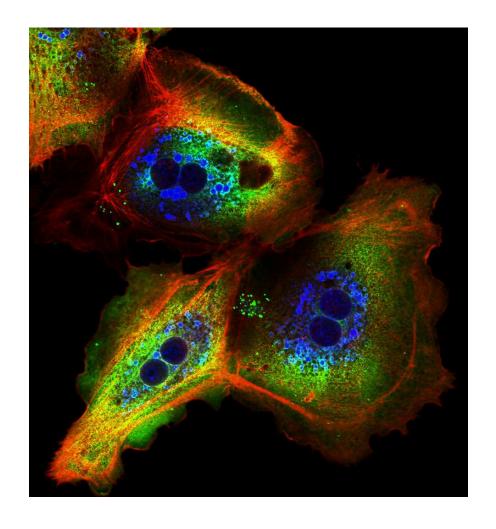


Major interference

Humans are very bad at separating combined colours

Separability





Other visual cues

How can you modify your plot to improve its ease of interpretation, without changing the basic data representation?

Pop-out

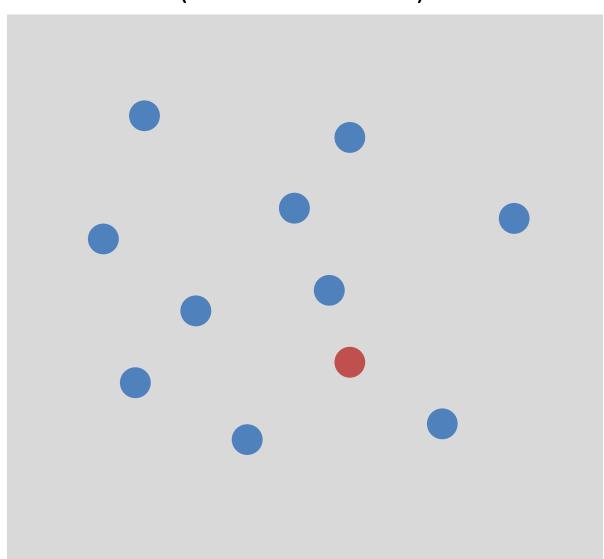
 Sometimes you want to draw people's attention to parts of the plot

 We can use colours or shapes to trigger a 'popout' reaction

An implicit rather than explicit cue

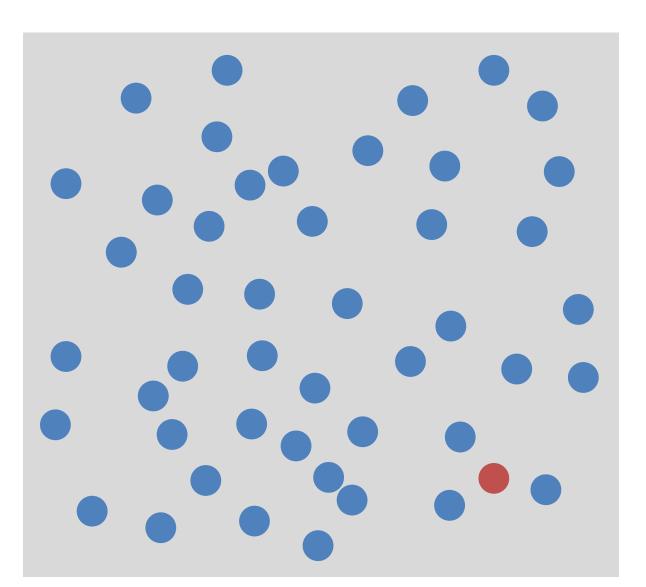
Popout

(find the red circle)



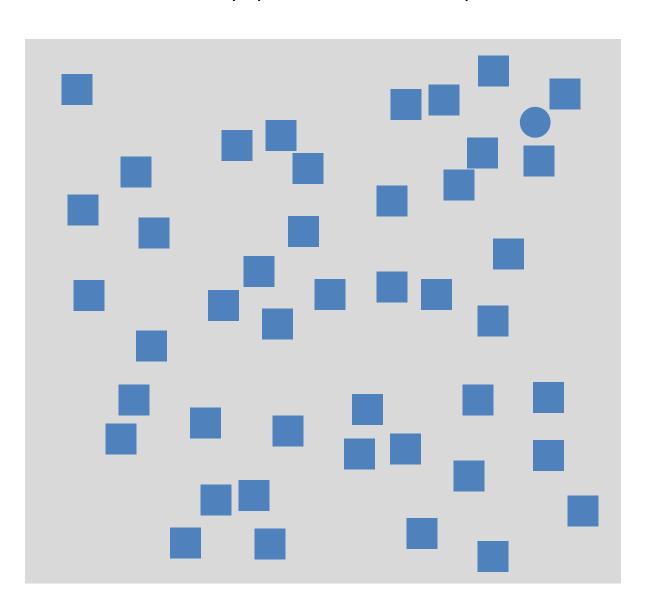
Popout

Speed of identification is independent of the number of distracting points



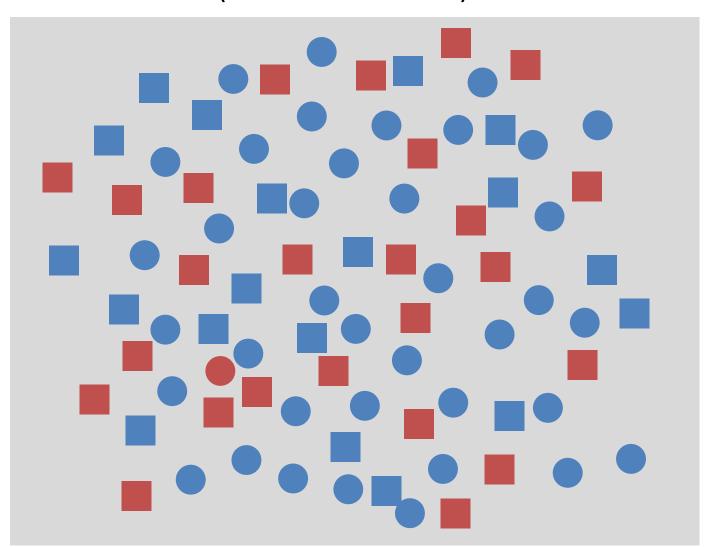
Popout

Colour pops out more than shape

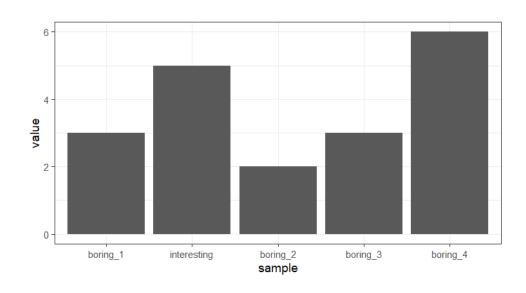


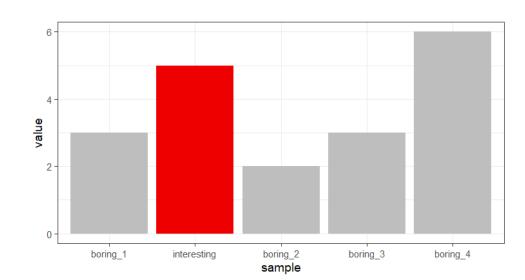
Popout

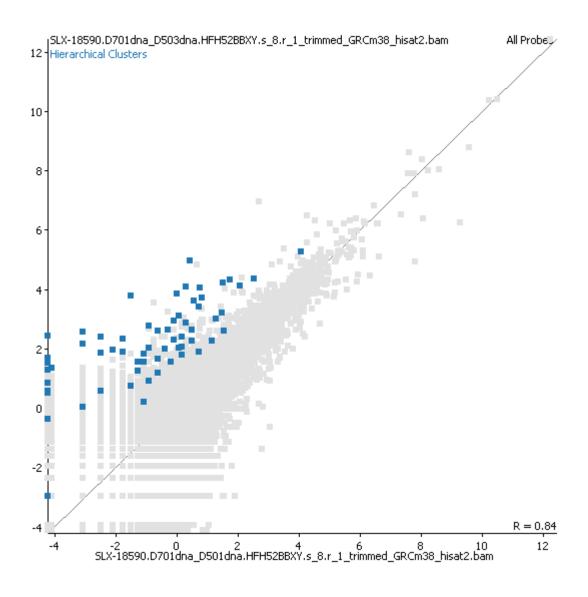
Mixing channels removes the effect (Find the red circle)



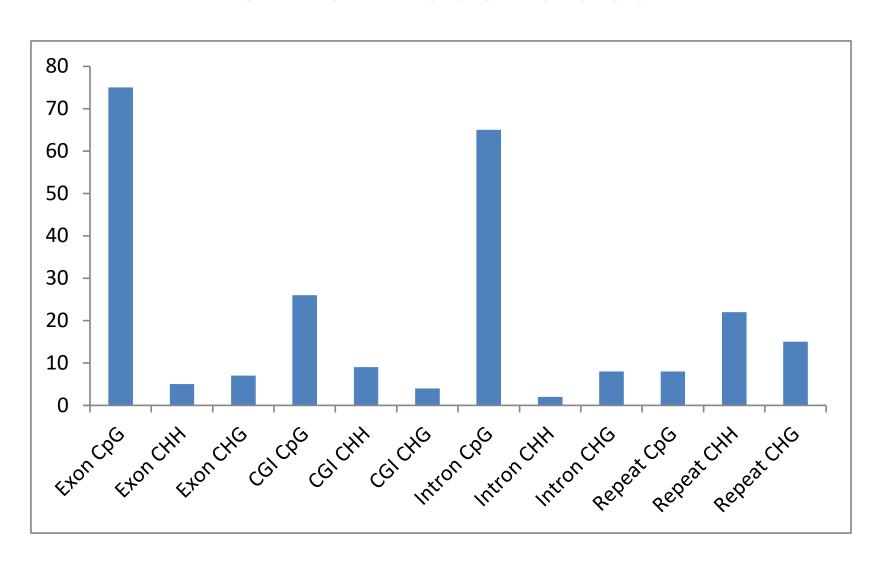
Popout Examples



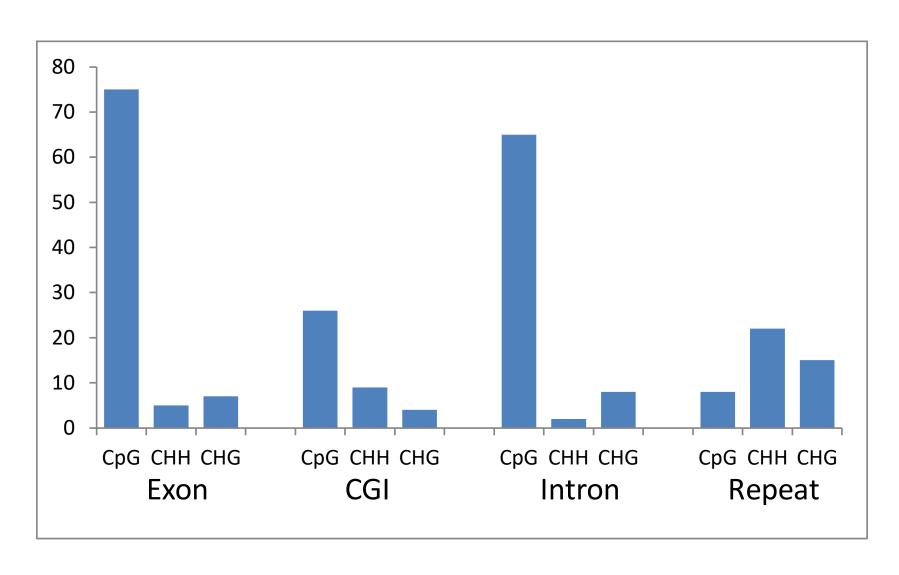




Other visual clues

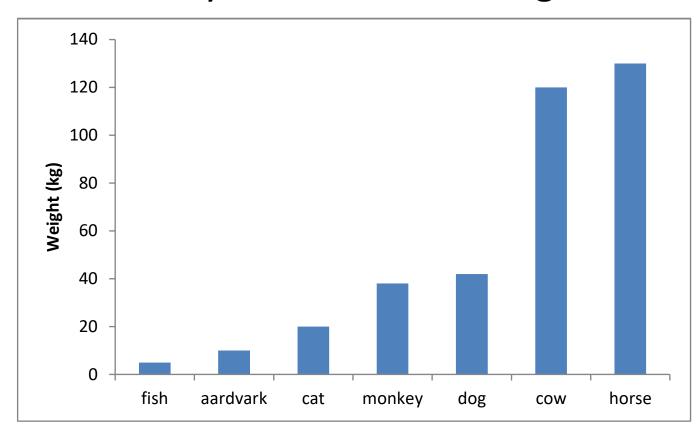


Grouping



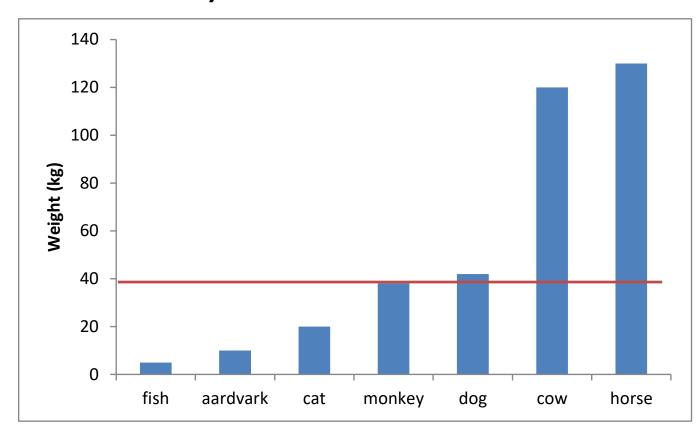
Other visual clues

Is a monkey heavier than a dog?

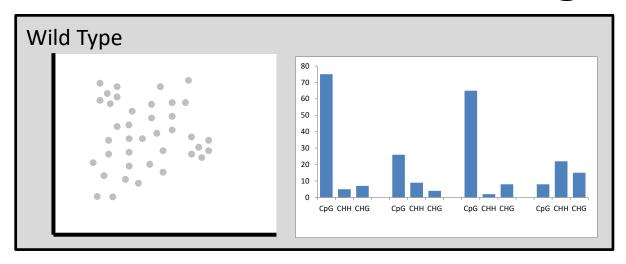


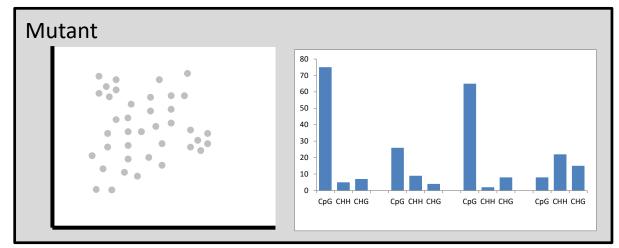
Other visual clues

• Is a monkey heavier than animal X?

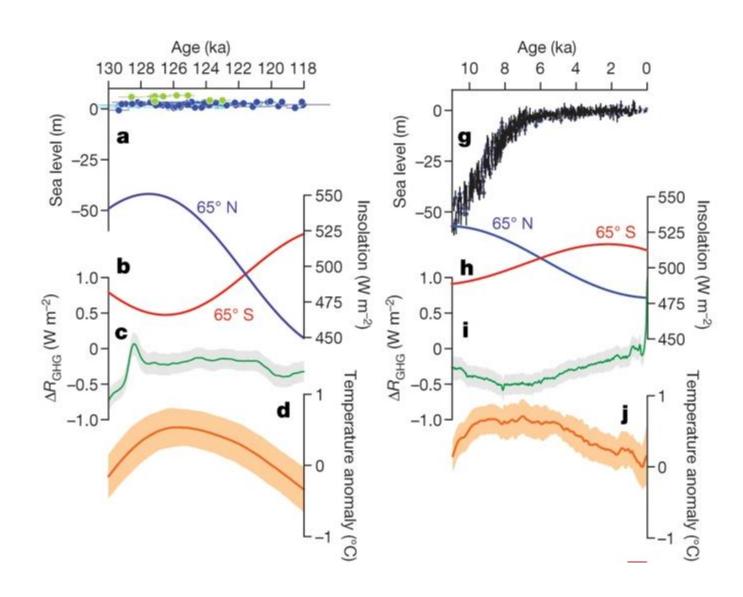


Containment / Linking





Containment / Linking



How do you know if your figure is working?

Validation

Always try to validate plots you create

You have seen your data too often to get an unbiased view

- Show the plot to someone not familiar with the data
 - What does this plot tell you?
 - Is this the message you wanted to convey?
 - If they pick multiple points, do they choose the most important one first?

Exercise

You will be given a series of (not very good) plots to validate. Try to think what message the plot is trying to convey and whether it is doing so effectively.

Work out how you would choose to represent the data if you don't like the way it's presented now.

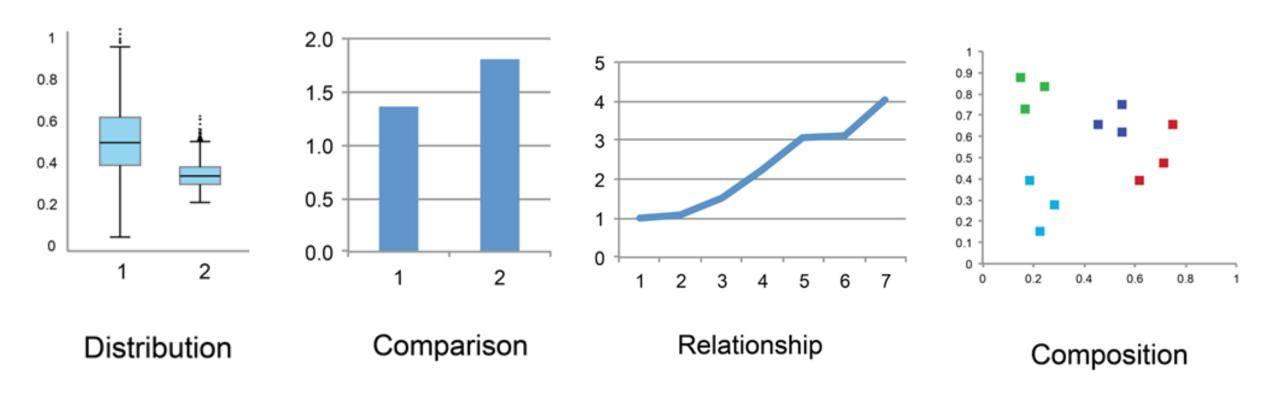
Making effective use of common plot types

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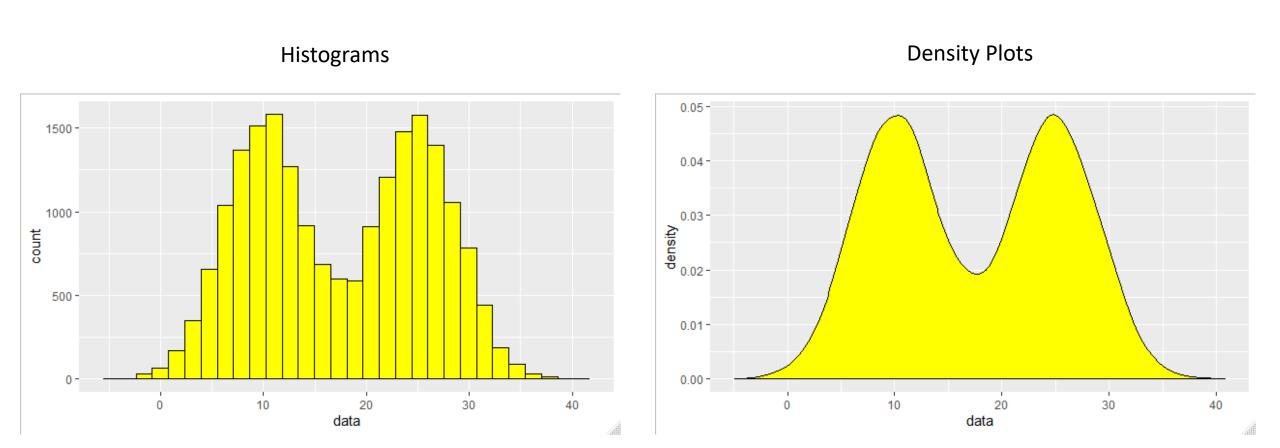


Types of plot Things you can illustrate

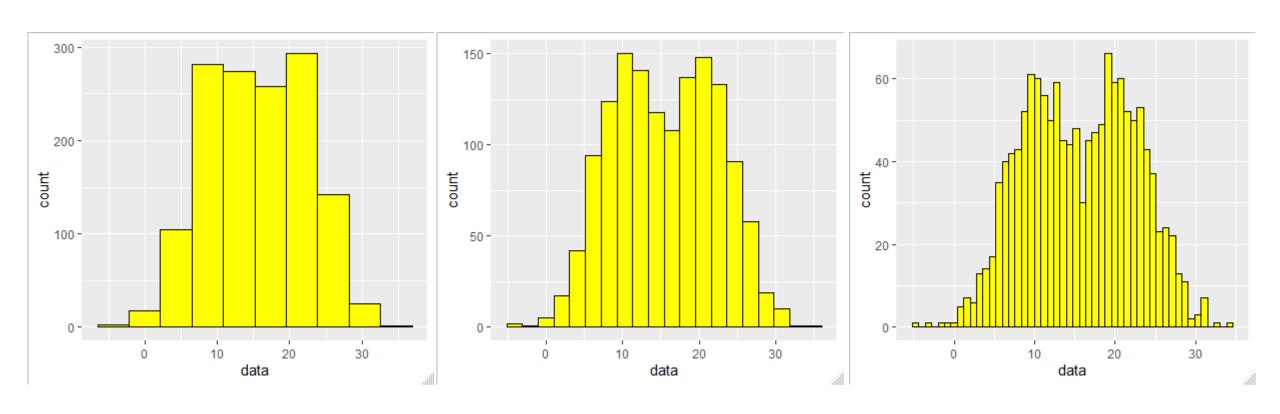


Distributions

Representing Distributions Single Samples

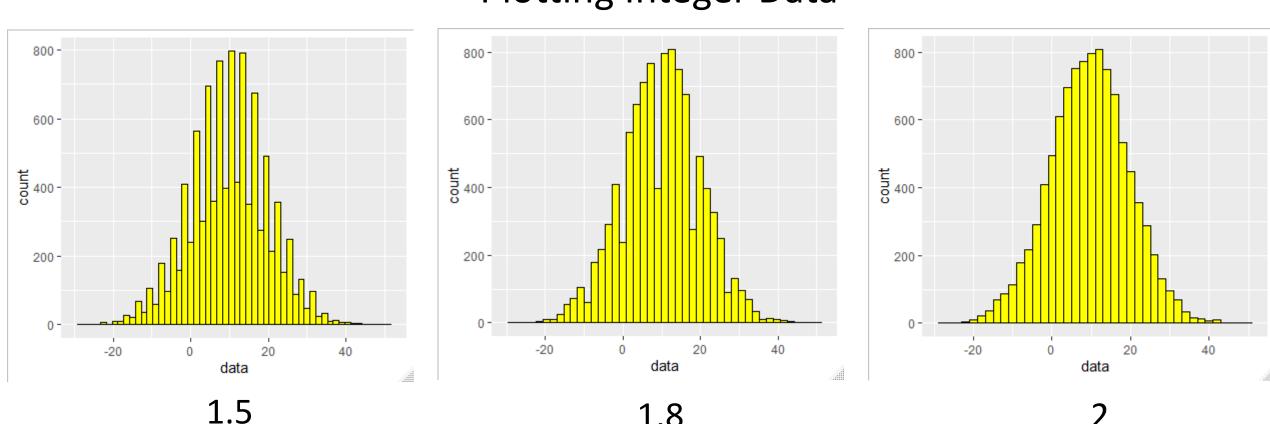


Representing Distributions Single Samples - Bandwidth

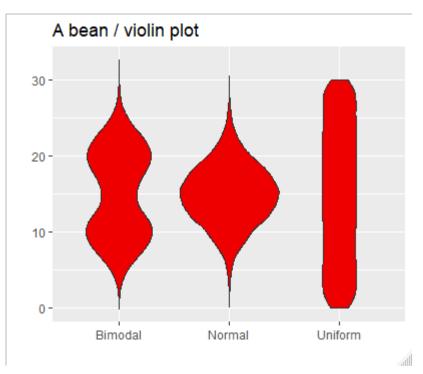


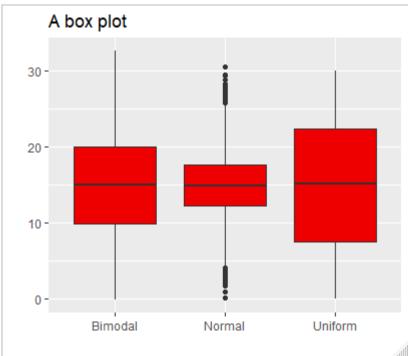
Representing Distributions Single Samples – Discontinuous data

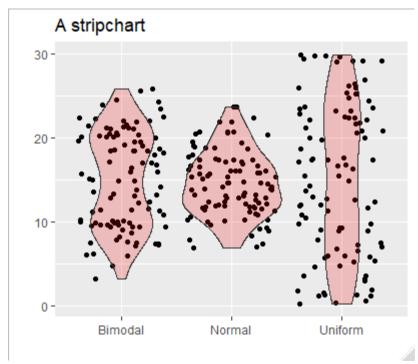
Plotting Integer Data



Representing Distributions Multiple Samples

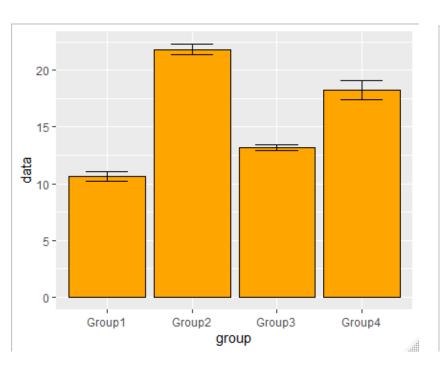


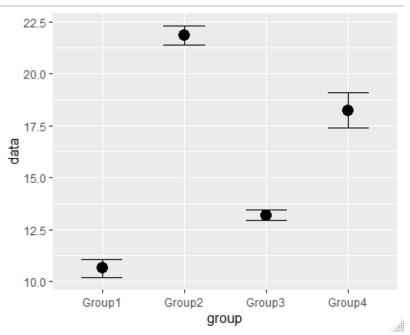


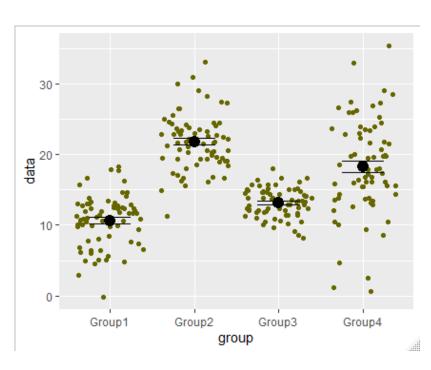


Comparisons

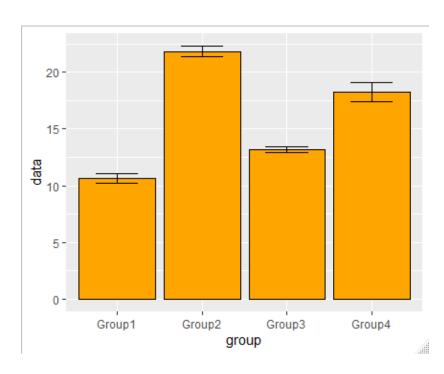
Comparisons



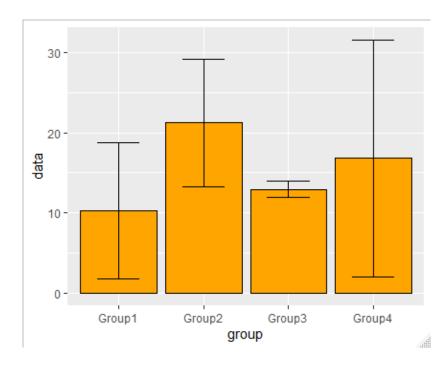




Error Bars

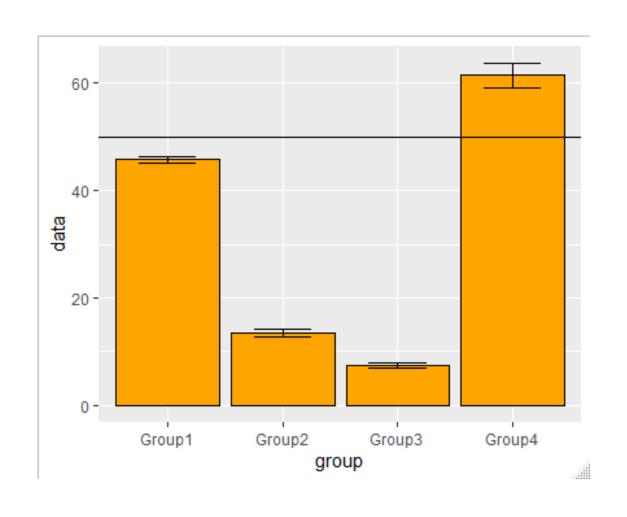


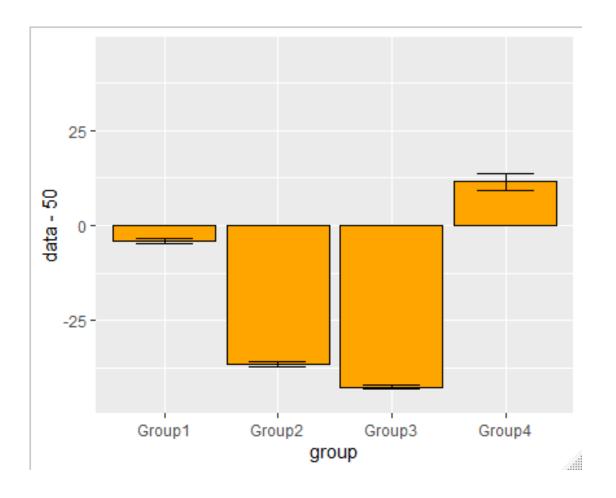
- Standard Error of Mean (SEM)
- How accurately is the mean calculated
- Gets smaller with increased data
- Good when comparing means



- Standard Deviation (SD)
- How well does the mean summarise the data
- No systematic change with increased data
- Good when comparing variability

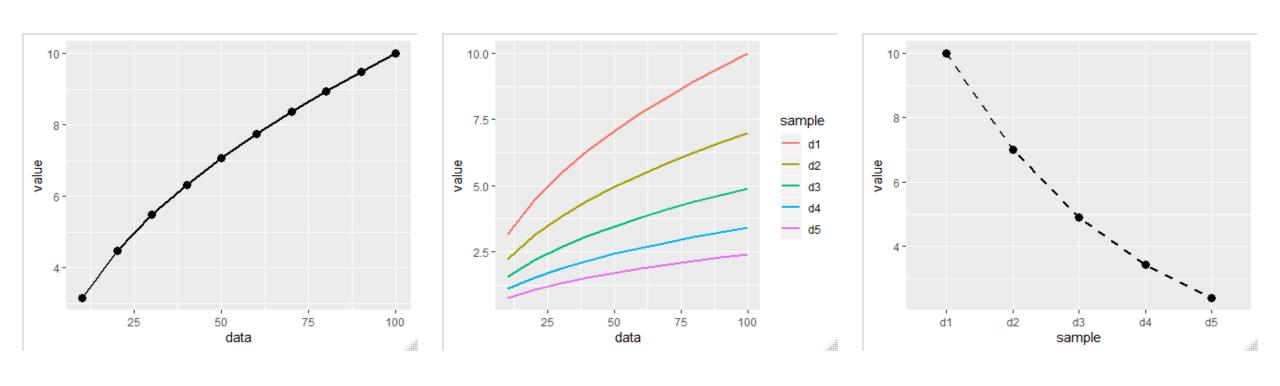
Setting a suitable baseline



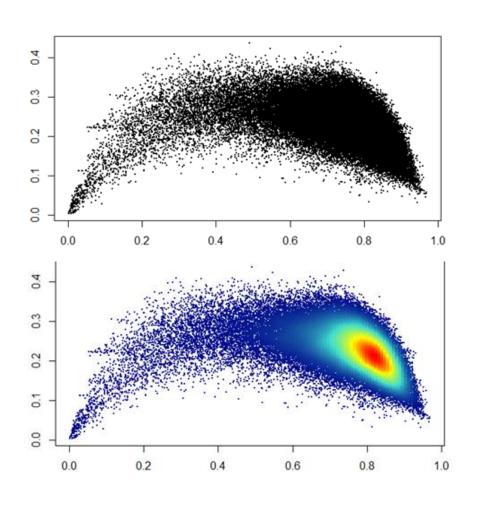


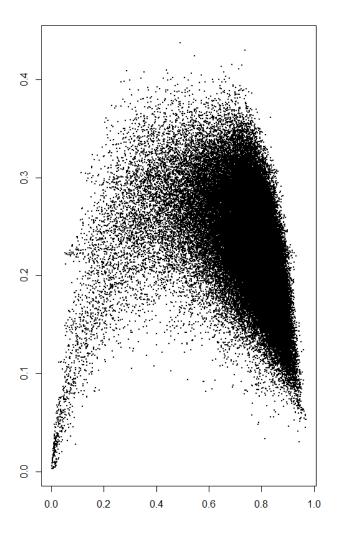
Relationships

Relationships – Line Graphs



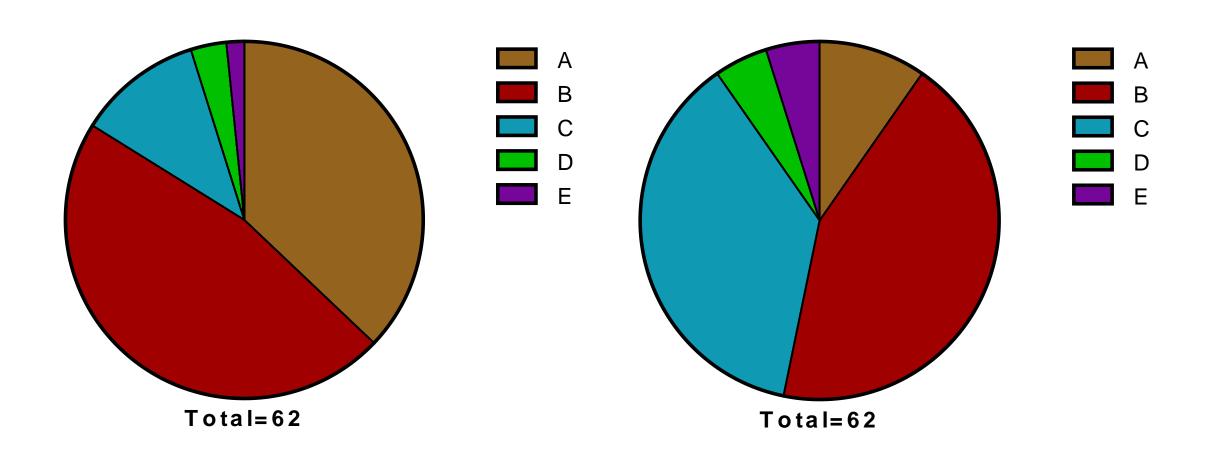
Relationships - Scatterplots



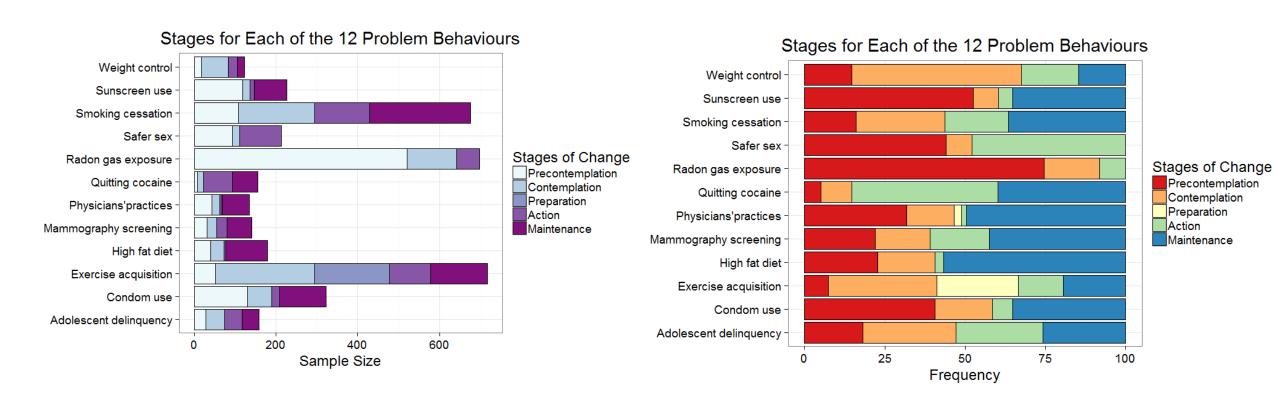


Composition

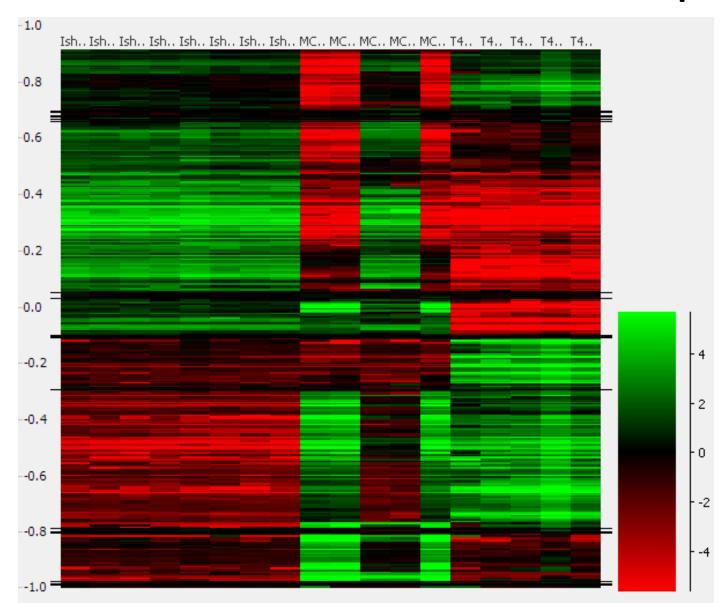
Pie Charts

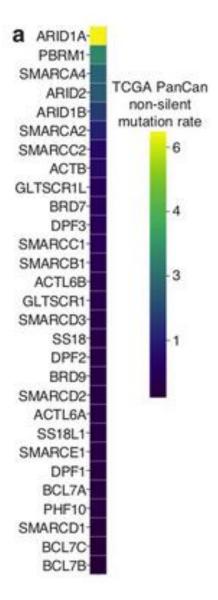


Stacked Bar Charts

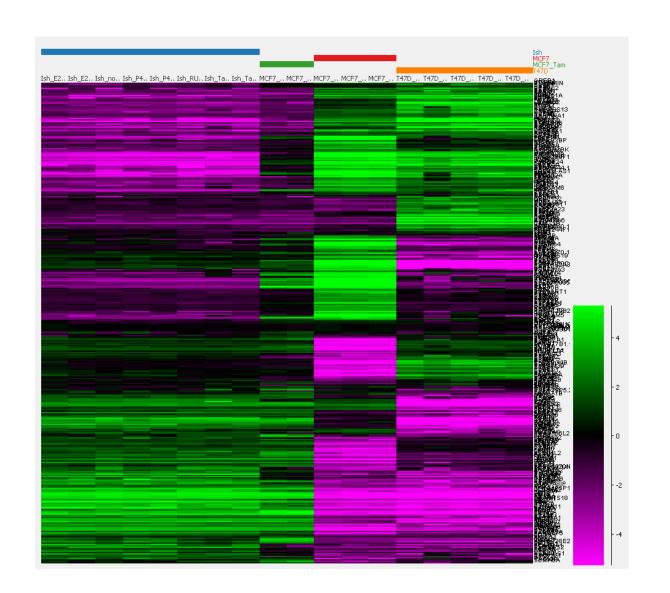


Heatmaps





Making Heatmaps Effective



Cluster rows and columns

Median centre rows

 Diverging symmetrical colour scheme (colourblind friendly)

Clear annotation

Ethics of data representation

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What is an Ethical data visualisation?

Different ways of being unethical:

not exploring/getting to know the data well enough

misusing your chosen graphical representation

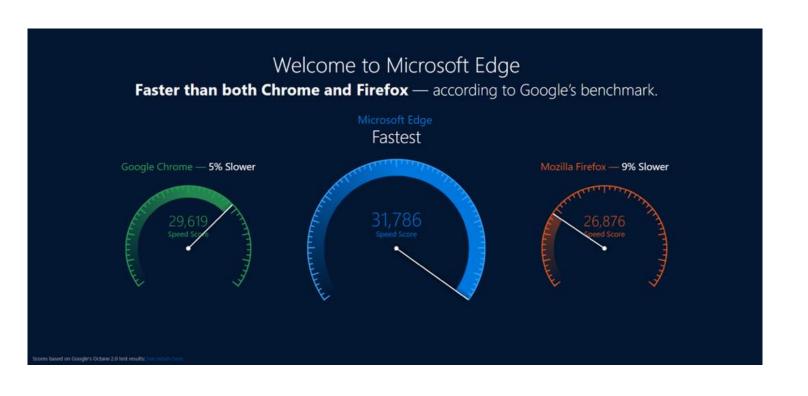
deliberately showing the data in a misleading manner

- choosing the 'most representative' image/experiment

Is my plot ethical?

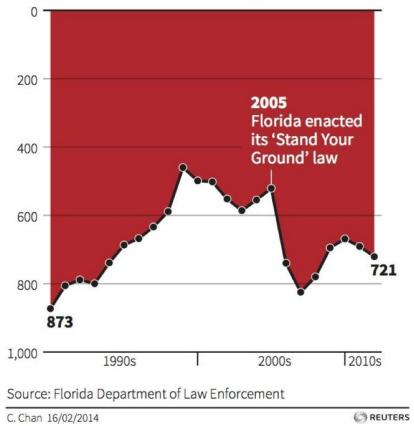
Would a reader come to a different conclusion if they could see the details of the data which were omitted from the plot?

Advertising and politics are built on unethical data representation.



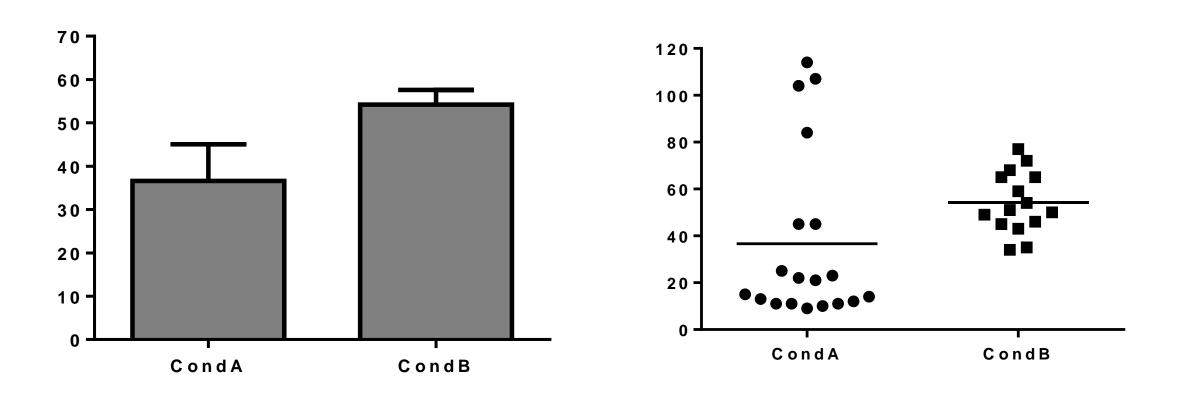
Gun deaths in Florida

Number of murders committed using firearms



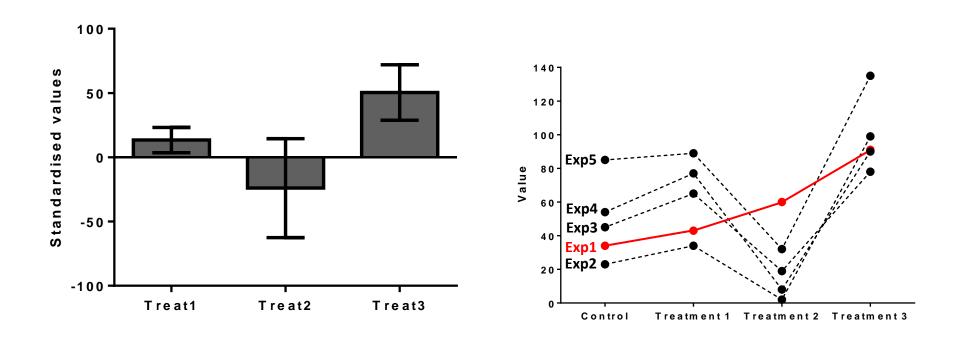
https://venngage.com/blog/misleading-graphs/

Not exploring the data well enough



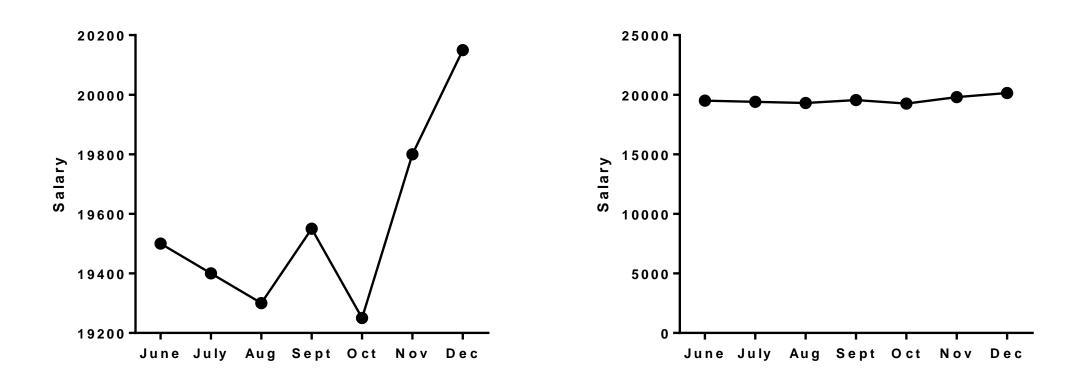
One experiment, multiple measures, two conditions.

Not exploring the data well enough



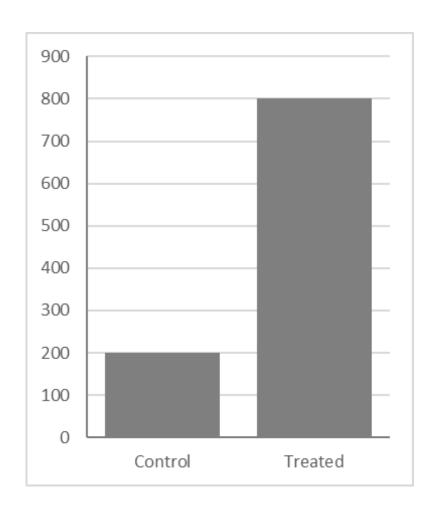
Five experiments, single measures, control plus 3 treatments

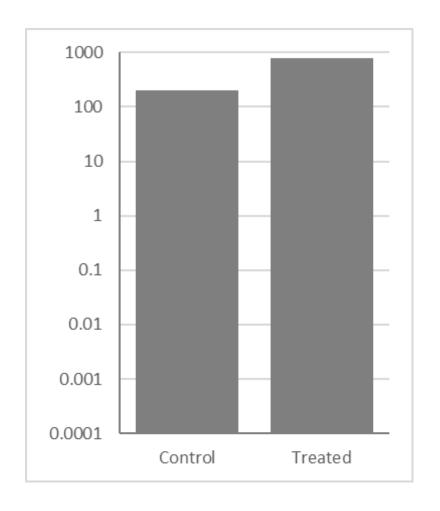
Choosing the wrong axis/scale



Salaries offered vs date

Choosing the y-axis/scale





Inappropriate use of a log scale

Choosing the y-axis/scale

• Logarithmic axis should only be used for:

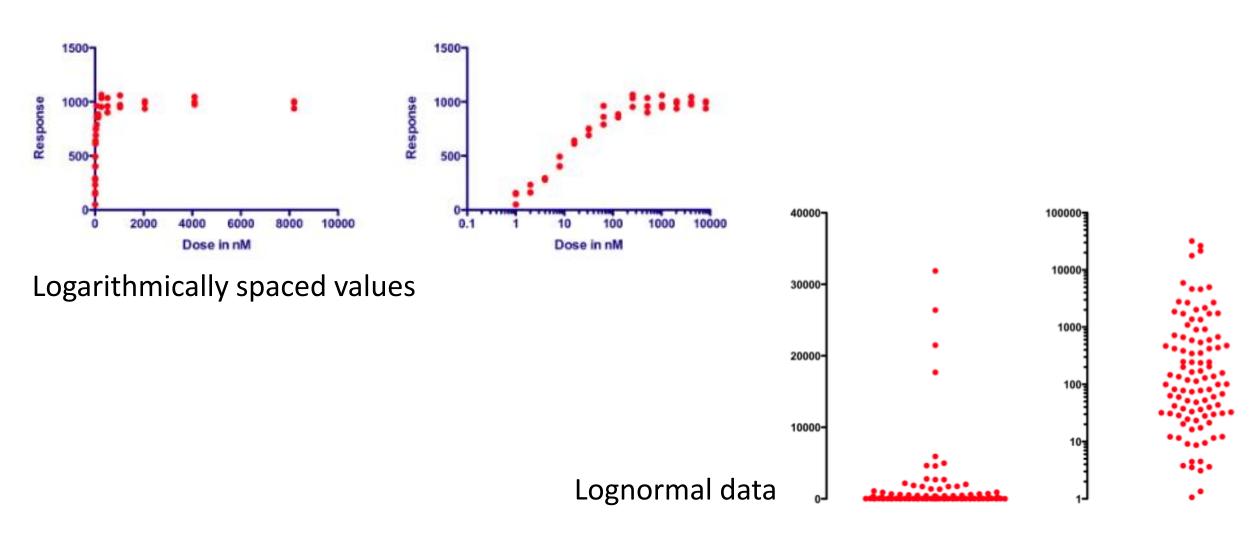
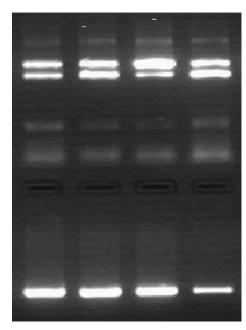
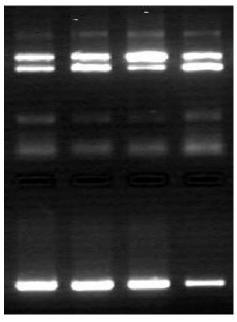


Image Manipulation

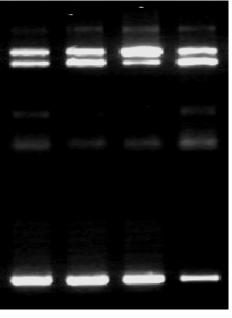
'Playing' too much with contrast



Original



Brightness and Contrast Adjusted

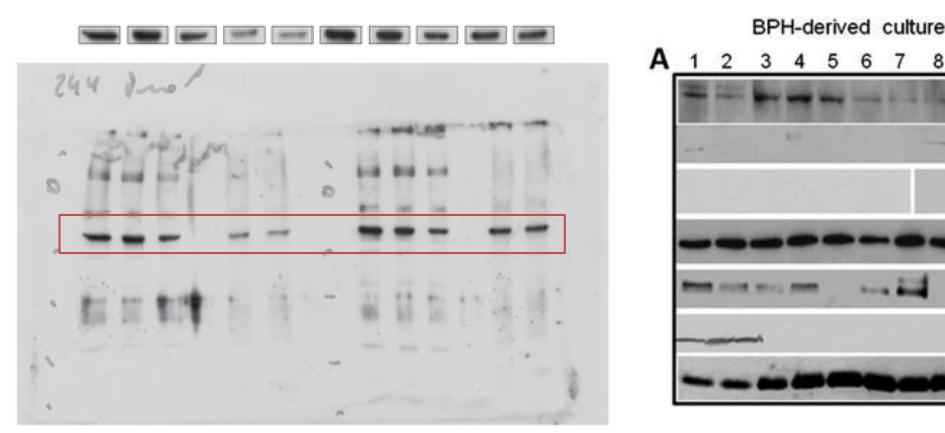


Brightness and Contrast Adjusted
Too Much:
Oversaturation

"Adjusting the contrast/brightness of a digital image is common practice and is not considered improper if the adjustment is applied to the whole image.

Adjusting the contrast/brightness of only part of an image is improper, however, and this practice can usually be spotted by someone scrutinizing a file."

Image Manipulation



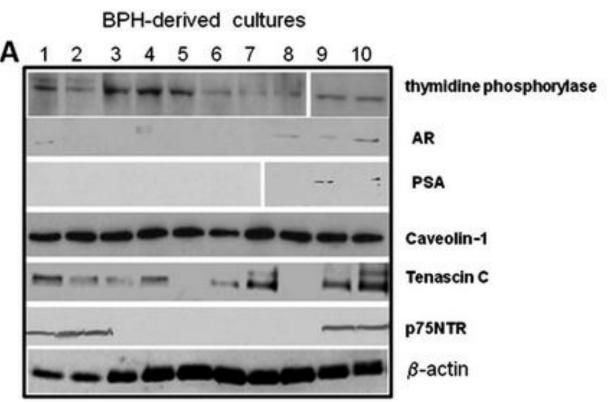
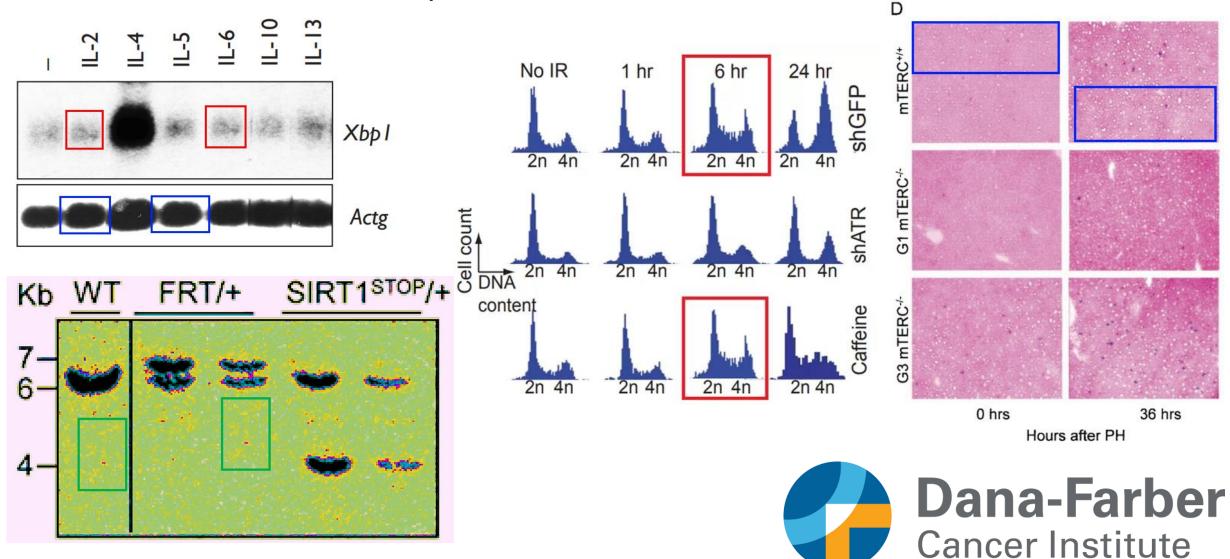


Image Manipulation can be detected

https://forbetterscience.com



Is my plot ethical?

Would a reader come to a different conclusion if they could see the details of the data which were omitted from the plot?

Practical Design Theory

Boo Virk Simon Andrews

simon.andrews@babraham.ac.uk



Why does good design matter?

Good design makes a great first impression

Good design makes for effective communication

Good design keeps the reader engaged

Planning

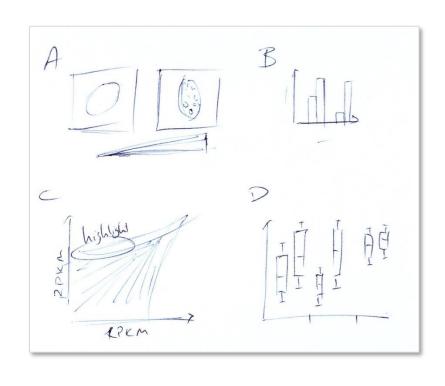
- Always look at the guidelines for the journal you're submitting to
 - https://www.sciencemag.org/authors/instructions-preparing-initial-manuscript
 - https://www.nature.com/nature/for-authors/formatting-guide
 - https://www.cell.com/figureguidelines
- Huge variation in the amount of detail they provide

Getting things right from the start saves huge amounts of time

General Figure Guidelines

- Use distinct colors with comparable visibility and consider colorblind individuals by avoiding the use of red and green for contrast. Recoloring primary data, such as fluorescence images, to color-safe combinations such as green and magenta, turquoise and red, yellow and blue or other accessible color palettes is strongly encouraged.
 Use of the rainbow color scale should be avoided.
- Use solid color for filling objects and avoid hatch patterns.
- Avoid background shading.
- Figures divided into parts should be labeled with a lower-case, boldface 'a', 'b', etc in the top left-hand corner. Labeling of axes, keys and so on should be in 'sentence case' (first word capitalized only) with no full stop. Units must have a space between the number and the unit, and follow the nomenclature common to your field.
- Commas should be used to separate thousands.
- Unusual units or abbreviations should be spelled out in full, or defined in the legend.

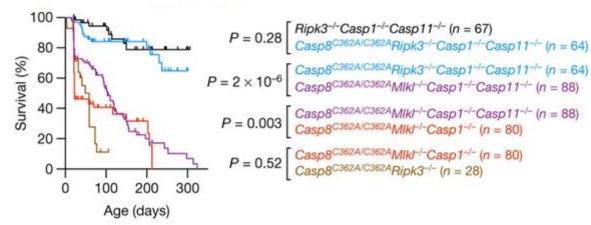
Plan out your panels



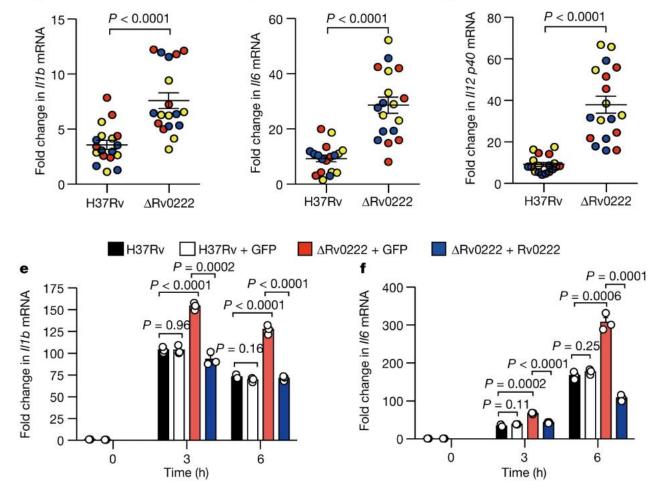
 Plan your panels before starting to draw final figures

- Plan to be consistent
 - Multiple figures of the same type
 - Common colour/shape schemes
 - Common fonts and sizing
 - Common abbreviations and units
 - Common naming of samples / conditions

Fig. 2: Caspase-1, caspase-11 and RIPK3 promote lethality in Casp8^{C362A/C362A}Mlkt^{-/-} mice.

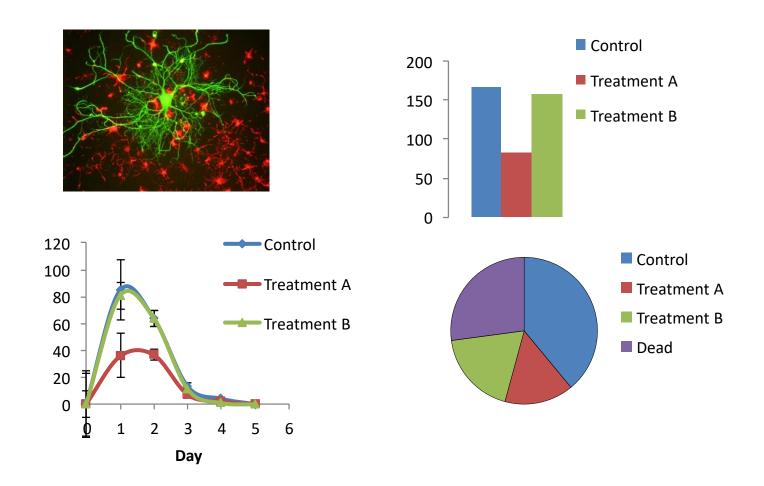


Kaplan–Meier curves of mouse survival. *P* values were calculated by two-sided Gehan–Breslow–Wilcoxon test. The number of mice differs from the list in Table 1, as some of the mice in the graph had a *Casp8*^{C362A/C362A} parent. Source data.

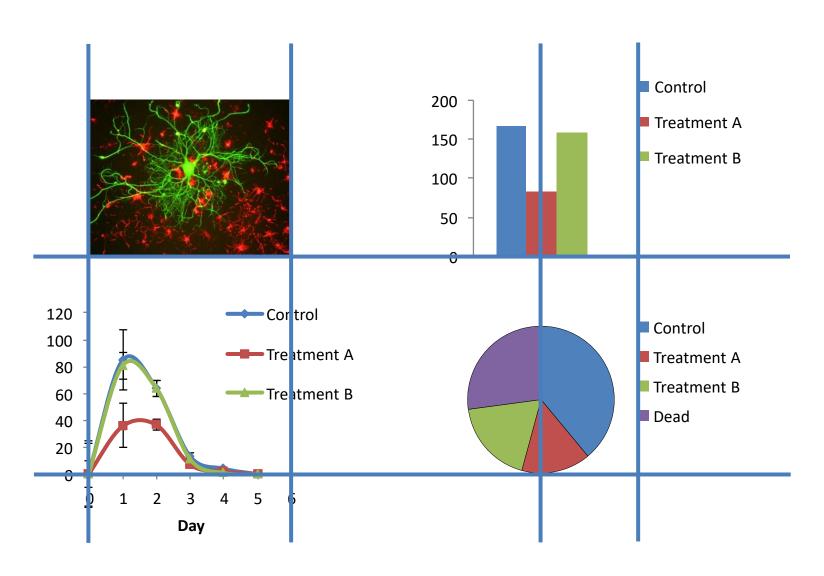


C

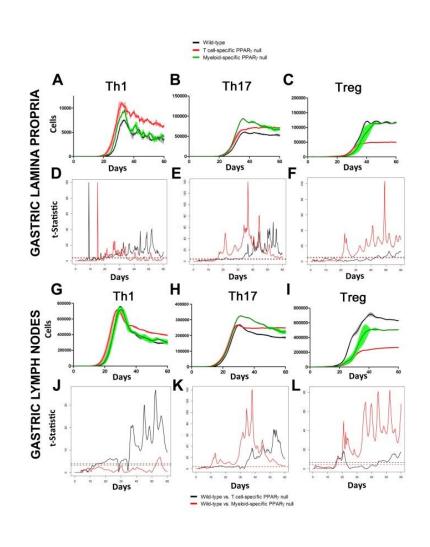
Alignment: We are sensitive to aligned edges, even when they are separated

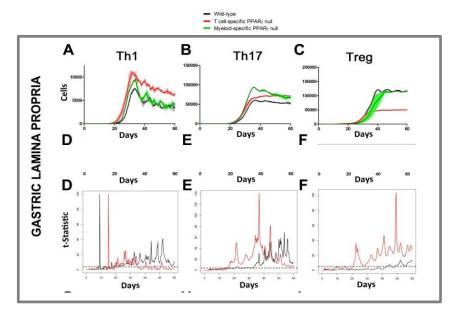


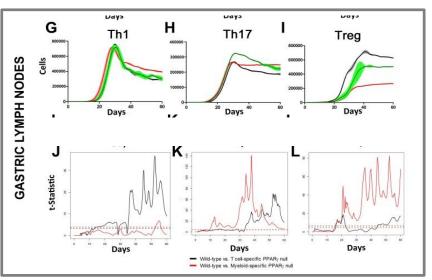
Use a grid to help align disparate parts of a figure



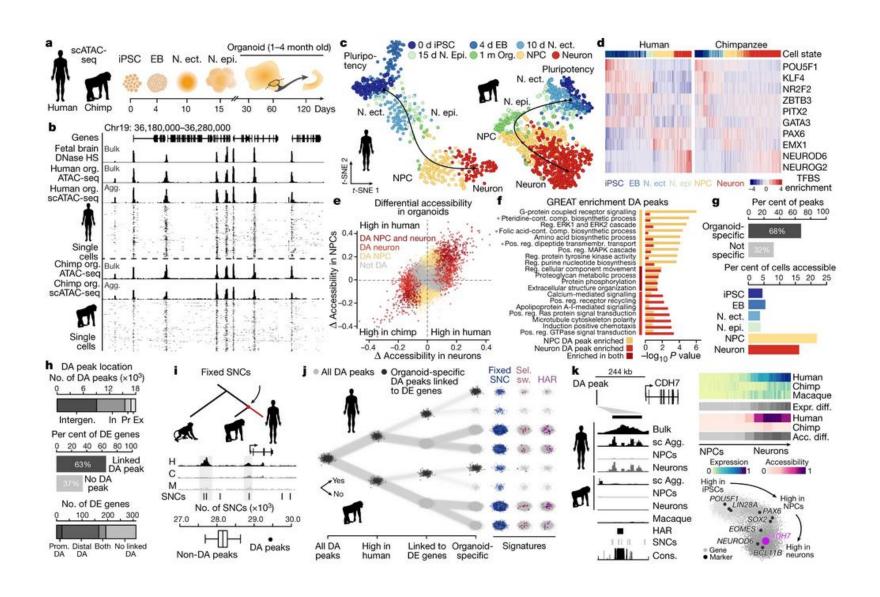
Don't make figures too crowded



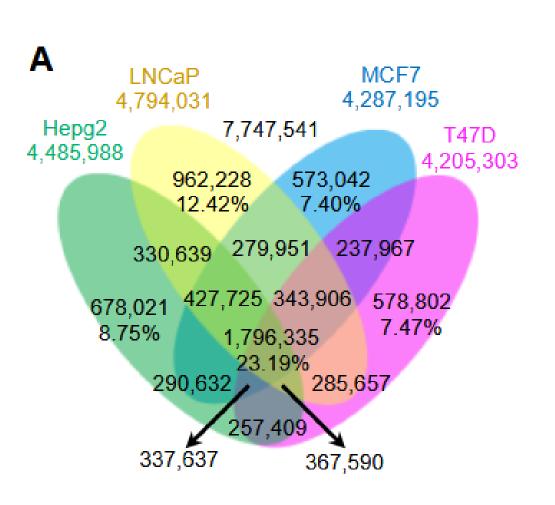


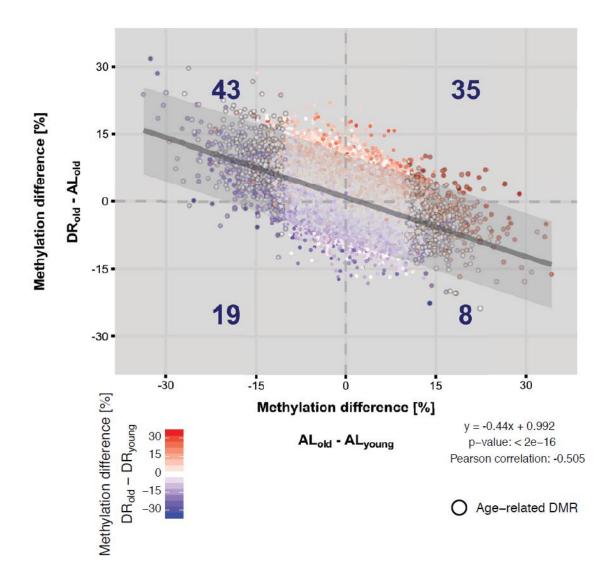


Don't make figures too crowded

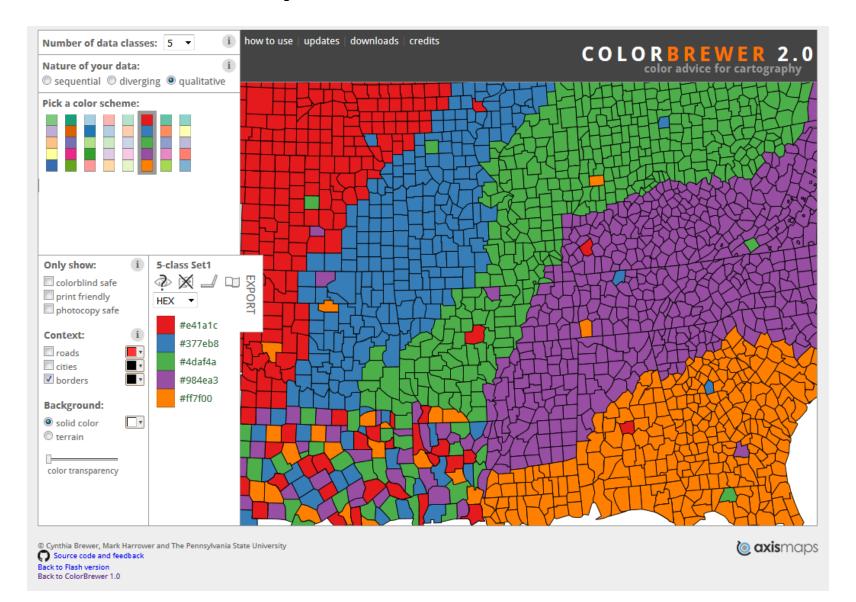


Don't cram too much information onto one figure





Don't invent your own colour schemes



If possible try to consider colour blind readers

Affects 1:12 men and 1:200 women worldwide

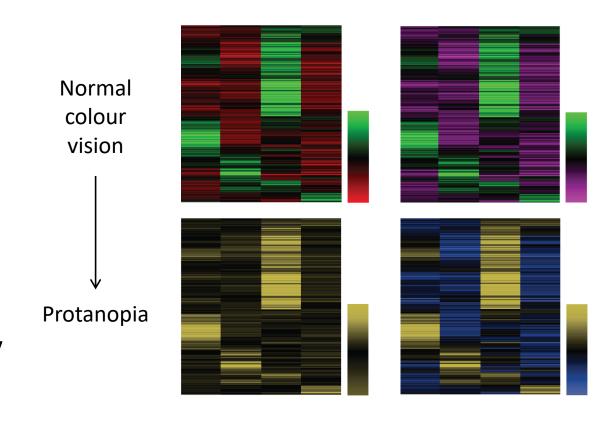
"If a submitted manuscript happens to go to three male reviewers of Northern European descent, the chance that at least one will be colour blind is 22 percent."

See how well your figure works for colour blind people

Gradients are easy to change

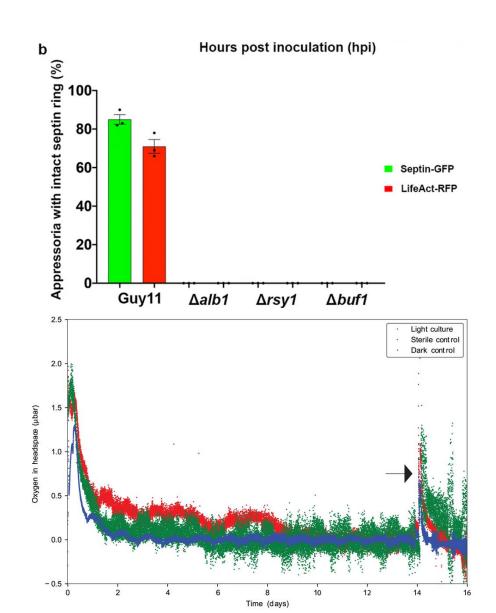
 Categorical colours are very limited

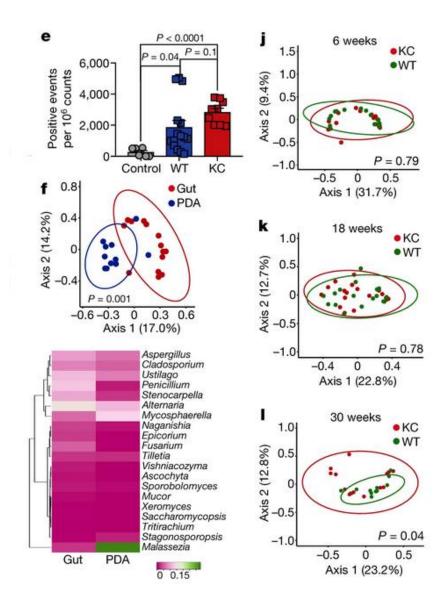
 Basic interpretability in black and white is ideal





Try to consider colour blind readers





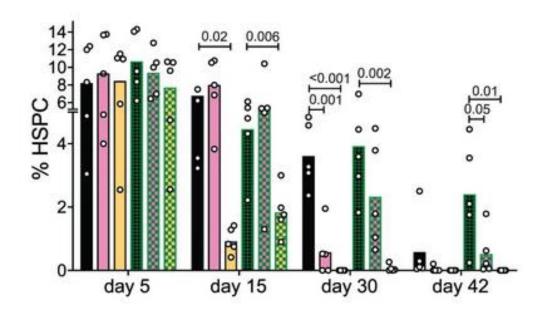
Only use plain colours as fills

Use a standard colour scheme

 Optimise for colour blind people if possible

Keep colours plain





When overlaying information, make sure you have sufficient contrast

Poor contrast

Good contrast

Poor contrast

Good contrast

Add overlays to increase contrast





Keep text and fonts simple

All fonts for figures should use sans serif fonts

sans-serif

serif

All text in figures should be black or white*

Wild type

Wild type

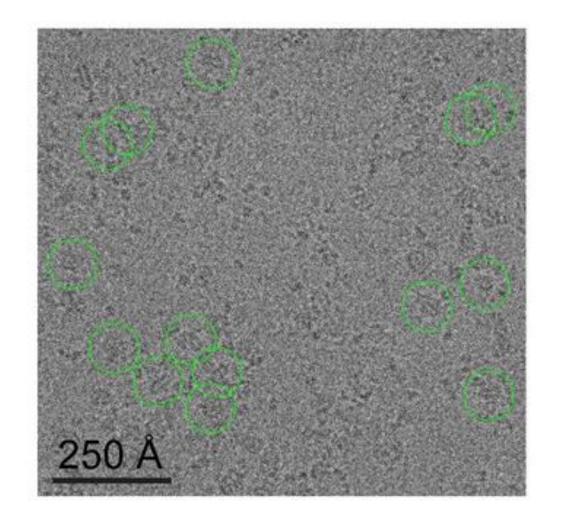
Knockout

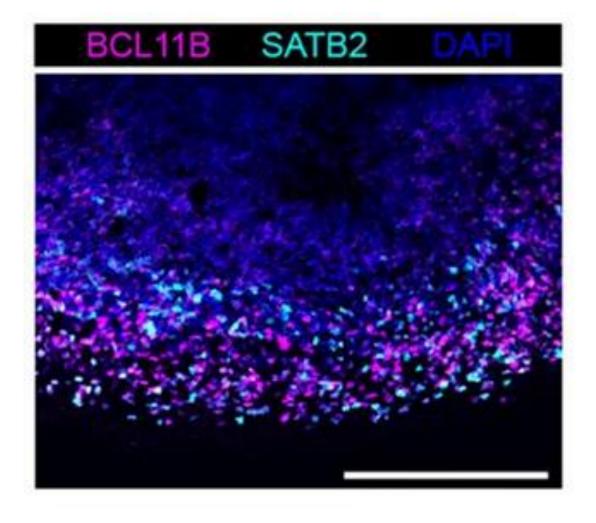
Knockout

^{*} Some journals insist on coloured text. They're wrong, but you can't fight the system

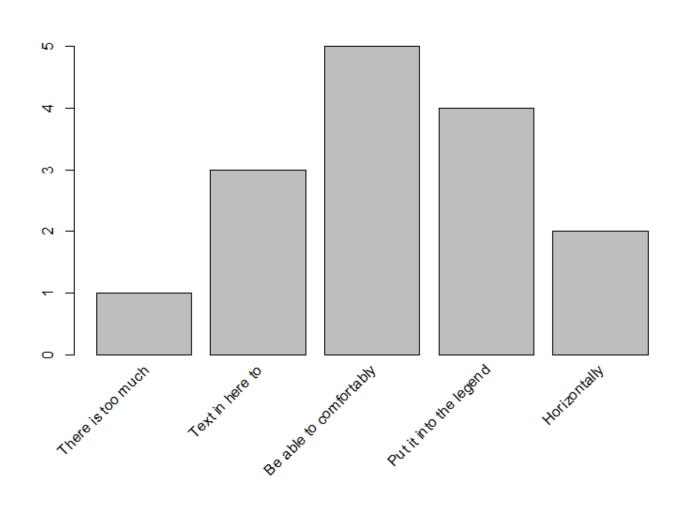
Contrast and text







Keep text horizontal



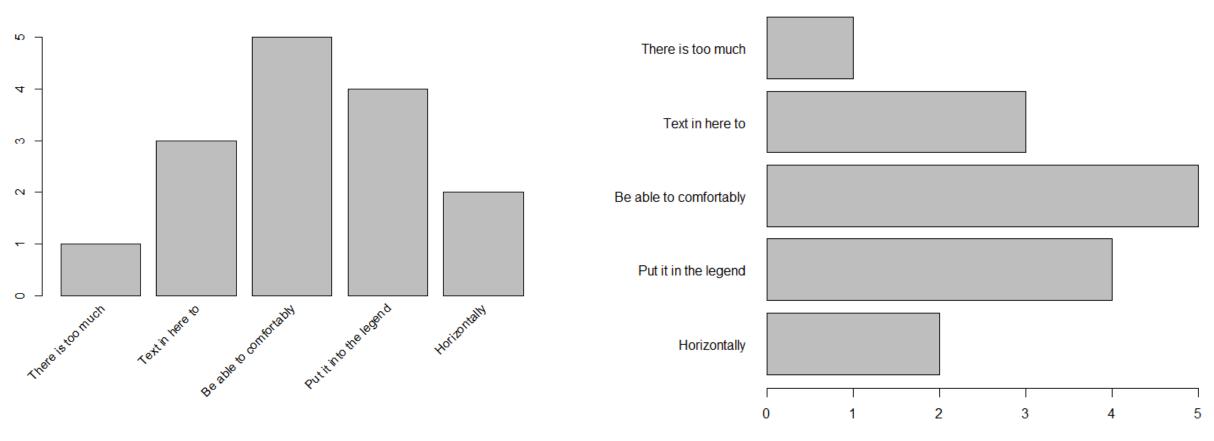






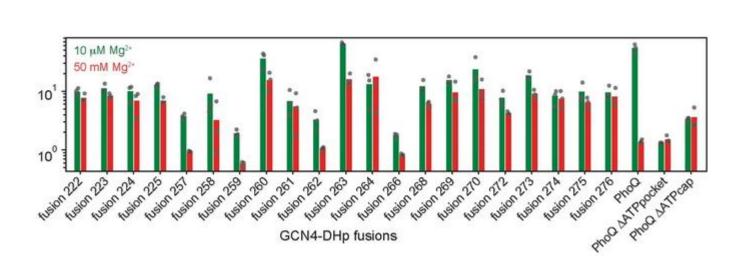


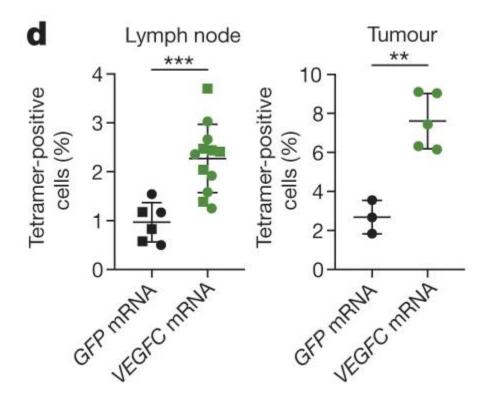
Keep text horizontal



- Numbers are small, text is big
- All graphs still work when rotated 90°

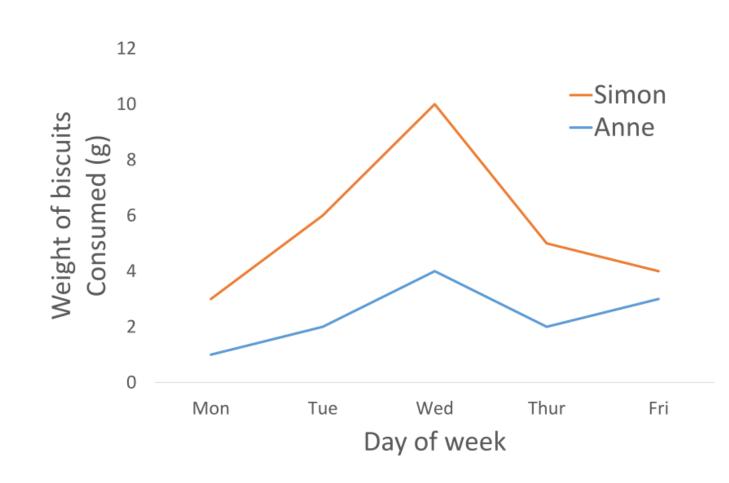
Keep text horizontal





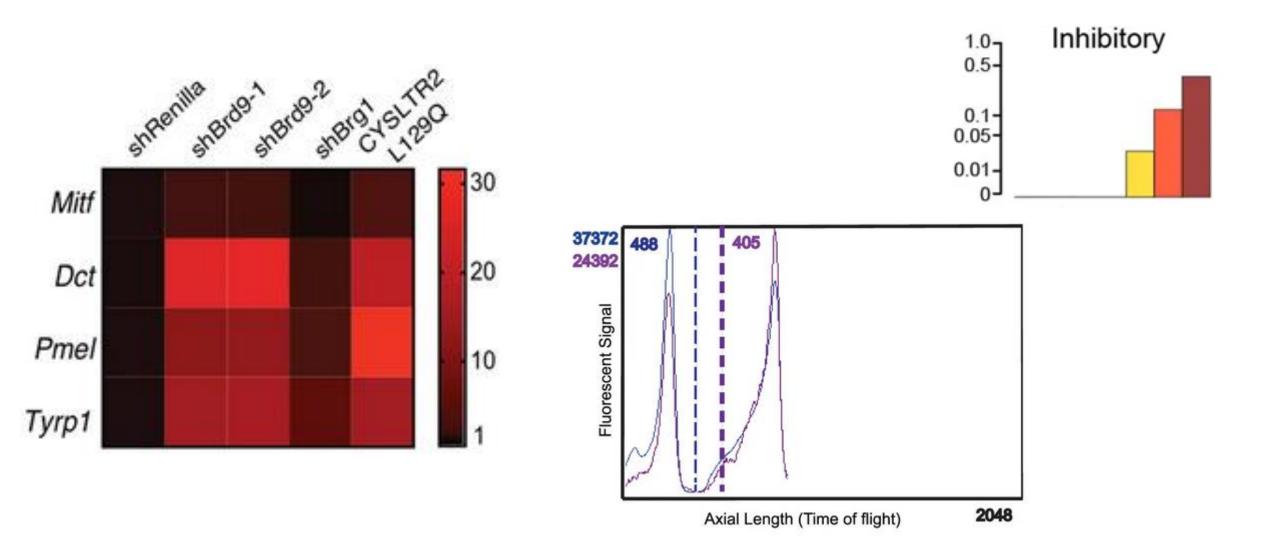
Labelling and annotation

- Each axis is labelled
- Axis scales are appropriate
- Quantitative axes have units
- Colour scheme is explained
- Point shapes are explained

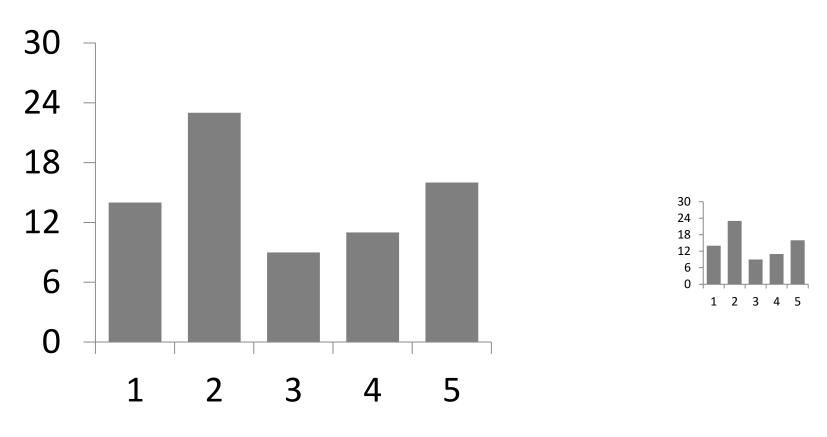


You need enough annotation that the figure is understandable on its own.

Labelling and annotation

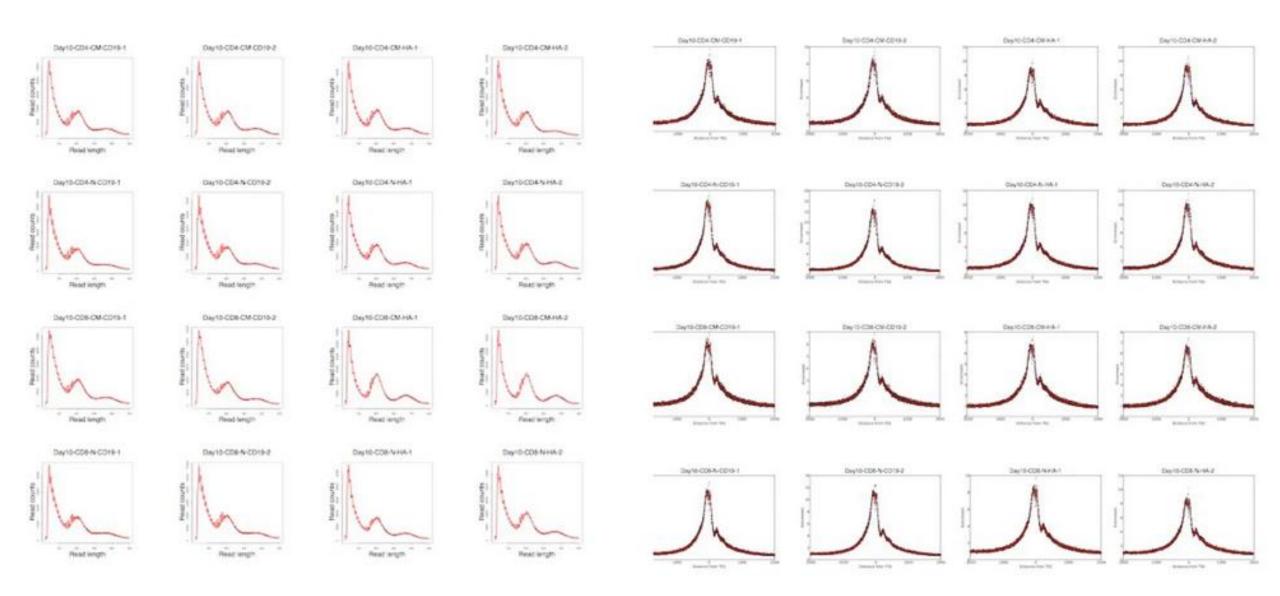


Make sure all text is legible at the final printed size



6 point font is the smallest you can comfortably read (just over 2mm height on paper)

Make sure text is legible



When resizing be aware of what can and cannot have its aspect ratio changed

- Things that always need to maintain their aspect ratios:
 - Images
 - Text
 - Circular objects
 - Axes with comparable units









Checklist

- Consistent use of
 - Figure types
 - Colours / Shapes
 - Fonts and Sizes
 - Names

- Colour
 - Uses a standard scheme
 - Colourblind friendly (if possible)

- All figures are correctly annotated
 - Axes labelled with names and units
 - Colours and Shapes explained

- Text
 - Sans serif font
 - Large enough to be legible
 - Ideally in black or white
 - Sufficient contrast to be legible